

# COMMUNICATING OBJECTS & SENSOR NETWORKS

LIRE LABORATORY  
UNIV. CONSTANTINE  
JANUARY 21<sup>ST</sup>, 2014, ALGERIA



PROF. CONGDUC PHAM  
[HTTP://WWW.UNIV-PAU.FR/~CPHAM](http://www.univ-pau.fr/~cpham)  
UNIVERSITÉ DE PAU, FRANCE



# OBJETS COMMUNICANTS ET RÉSEAUX DE CAPTEURS

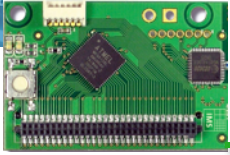
INTRODUCTION ET PRÉSENTATIONS DE NOS TRAVAUX SUR  
L'IMAGE ET L'AUDIO

LABORATOIRE LIRE  
UNIV. CONSTANTINE  
21 JANVIER 2014, ALGÉRIE

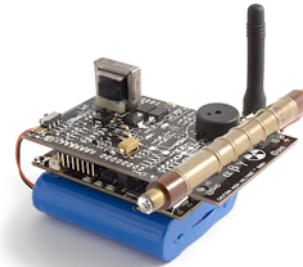
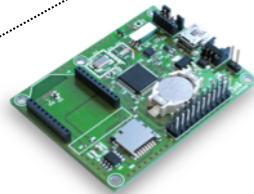
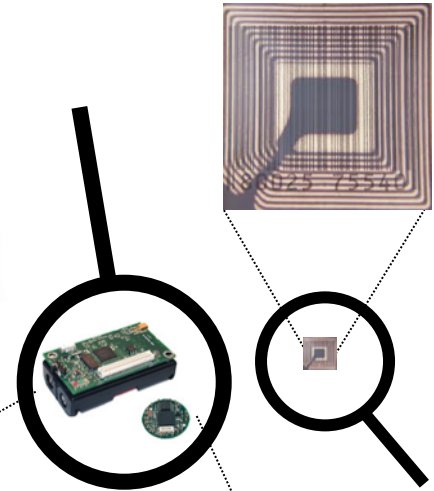


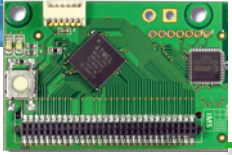
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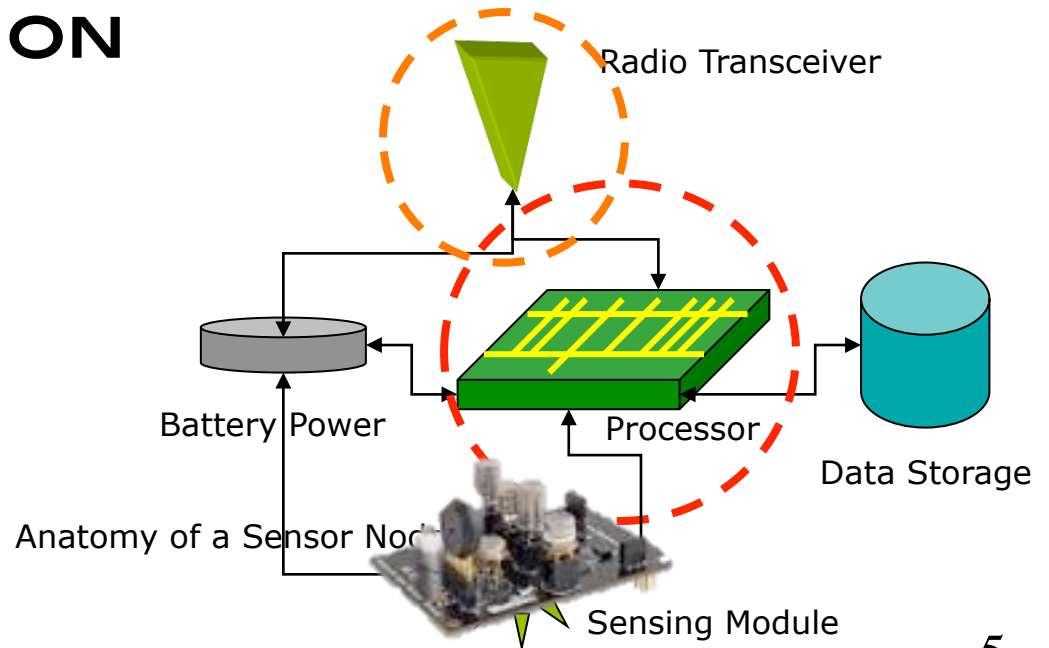
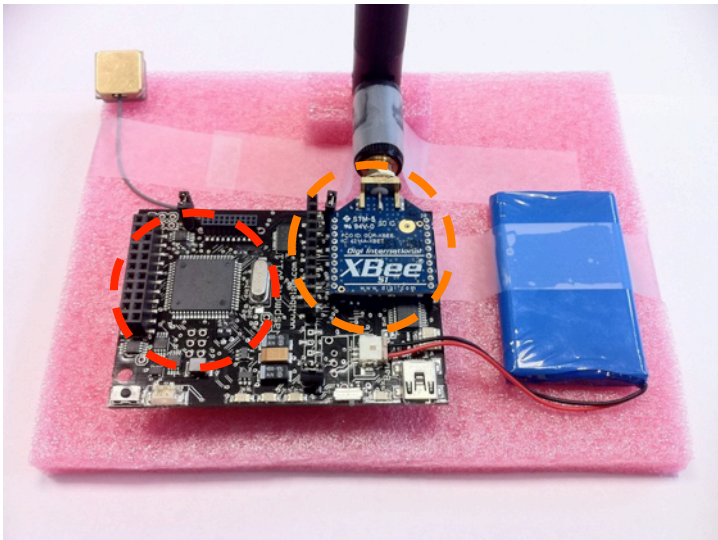
# TOWARDS SMALL, SMART DEVICES!

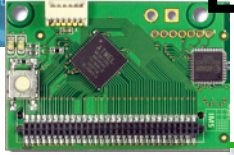




# WIRELESS AUTONOMOUS SENSORS

- ❑ IN GENERAL: LOW COST, LOW POWER (THE BATTERY MAY NOT BE REPLACEABLE), SMALL SIZE, PRONE TO FAILURE, POSSIBLY DISPOSABLE
- ❑ ROLE: SENSING, DATA PROCESSING, COMMUNICATION





# BEYOND SENSOR NETWORKS: COMMUNICATING OBJECTS!

❑ NATIVE COMMUNICATION:



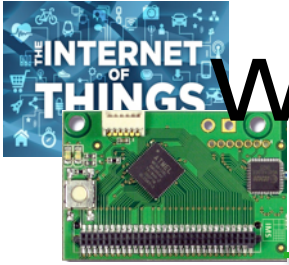
❑ ADDED COMMUNICATION

❑ ACTIVE COMMUNICATION



❑ PASSIVE COMMUNICATION





# WIRELESS COMMUNICATION MADE EASY

Wi-Fi

Bluetooth

WiMAX

ZigBee®  
Member

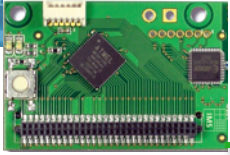
4G  
100mbps-1Gbps

3G

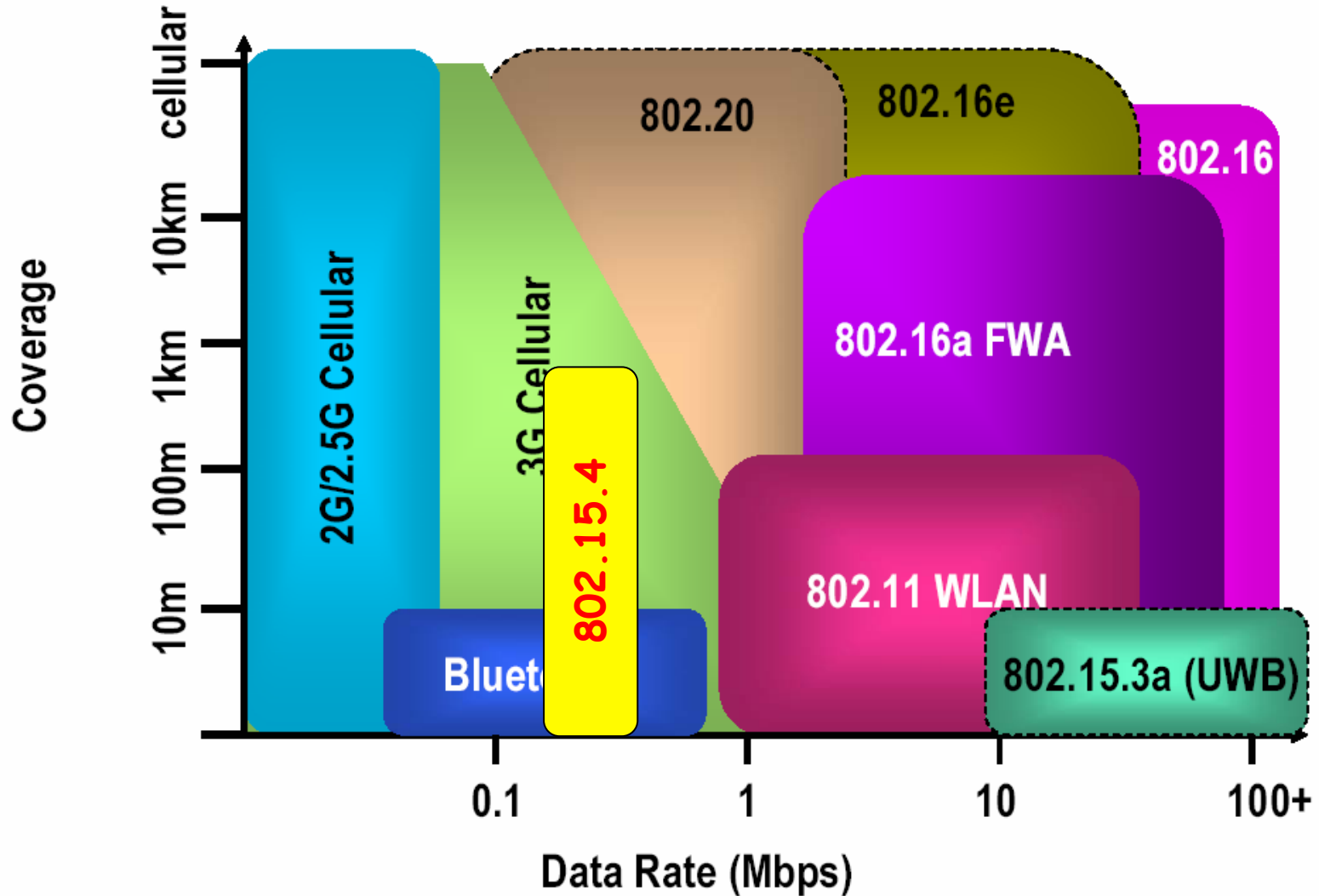
LTE™

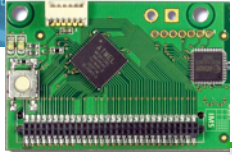
WiMedia  
ALLIANCE



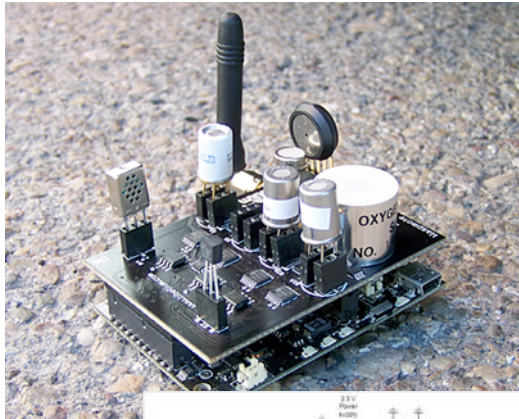


# Wireless technologies





# ENERGY CONSIDERATION



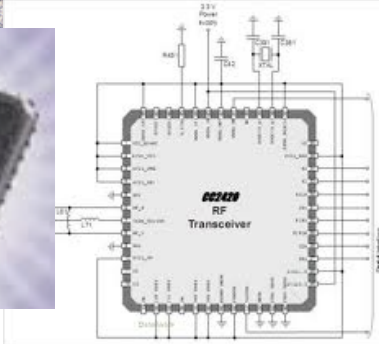
18720 JOULES

TX power 0dbm: 17.4mA

$$P = I \times V = 17.4 \times 3.3 = 57.42\text{mW}$$

$$E = P \times t \rightarrow t = E/P$$

326018s or 90.5h



Chipcon Products  
from Texas Instruments

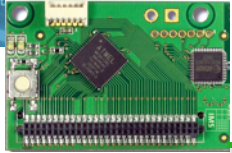
**CC2420**

Parameter	Min.	Typ.	Max.	Unit	Condition / Note
Current Consumption, transmit mode:					
P = -25 dBm		8.5		mA	The output power is delivered differentially to a 50 Ω singled ended load through a balun, see also page 55.
P = -15 dBm		9.9		mA	
P = -10 dBm		11		mA	
P = -5 dBm		14		mA	
P = 0 dBm		17.4		mA	

Haven't considered:

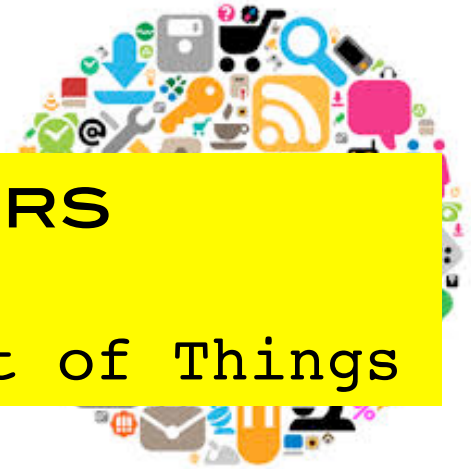
- Baseline power consumption of the sensor board
- RX consumption: 18.8mA!
- Event capture consumption
- Event processing consumption





# INTERNET OF THINGS

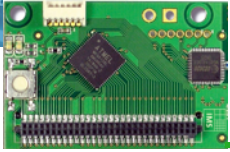
- ❑ MANY NEW TERMS FOR QUITE OLD CONCEPTS!
  - ❑ INTERNET O
  - ❑ INTERNET OF THINGS



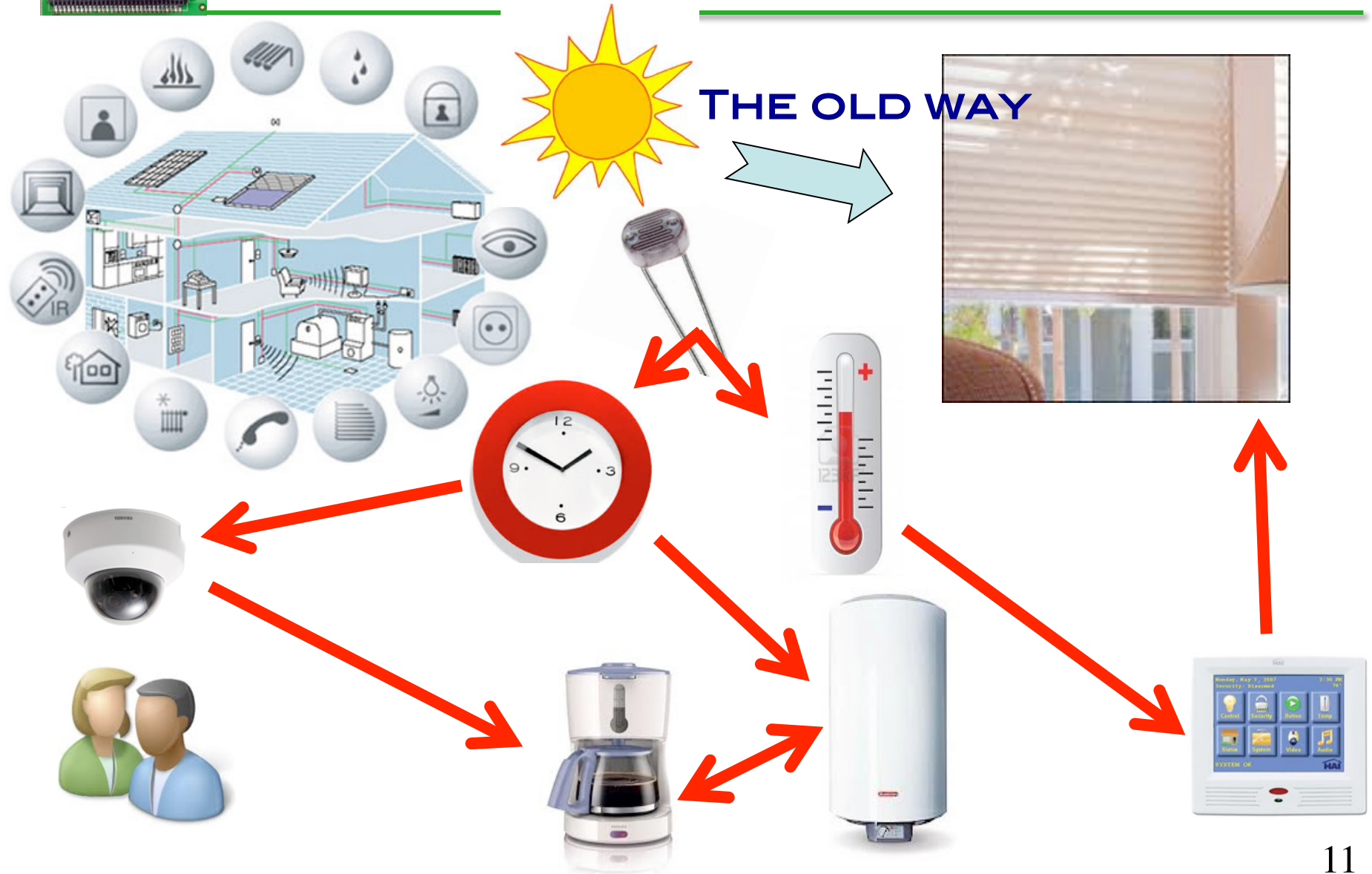
## THE I-O-T FOR BEGINNERS

[http://readwrite.com/tag/Internet of Things](http://readwrite.com/tag/Internet%20of%20Things)

- ❑ D2D: DEVICE-TO-DEVICE
- ❑ MOTIVATIONS ARE
  - ❑ SITUATION/CONTEXT AWARENESS
  - ❑ UBIQUITOUS SENSING/COMPUTING
  - ❑ MORE « INTELLIGENCE » INTO MACHINES

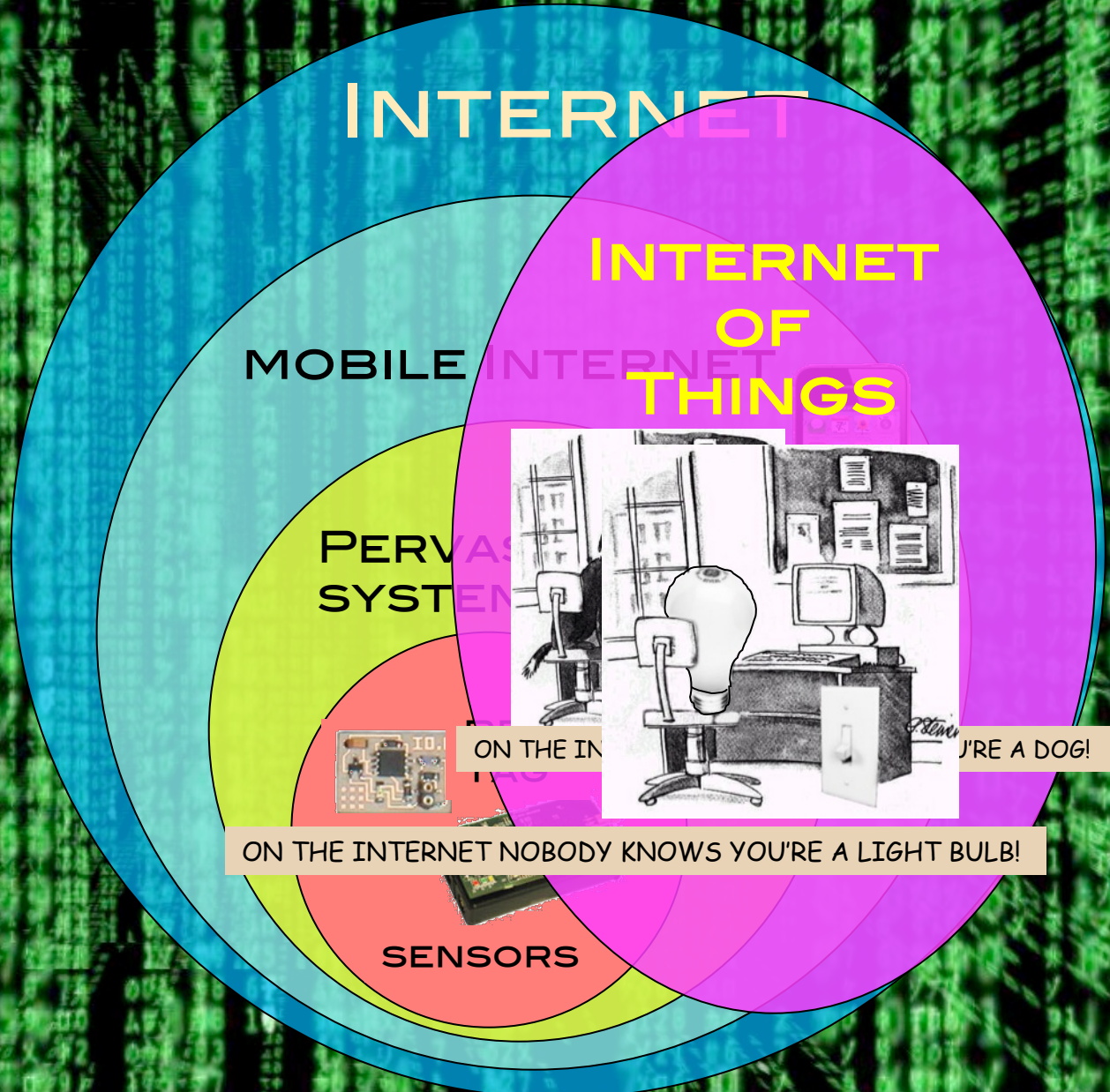


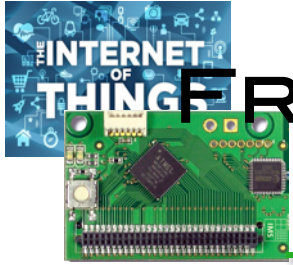
# WHAT'S NEW?





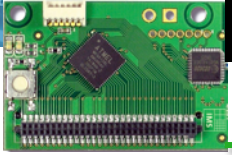
# DIGITAL WIRELESS WORLD





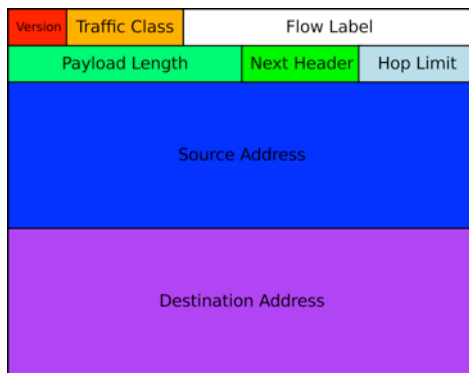
# FROM « AD-HOC » PROTOCOLS TO « STANDARDS »



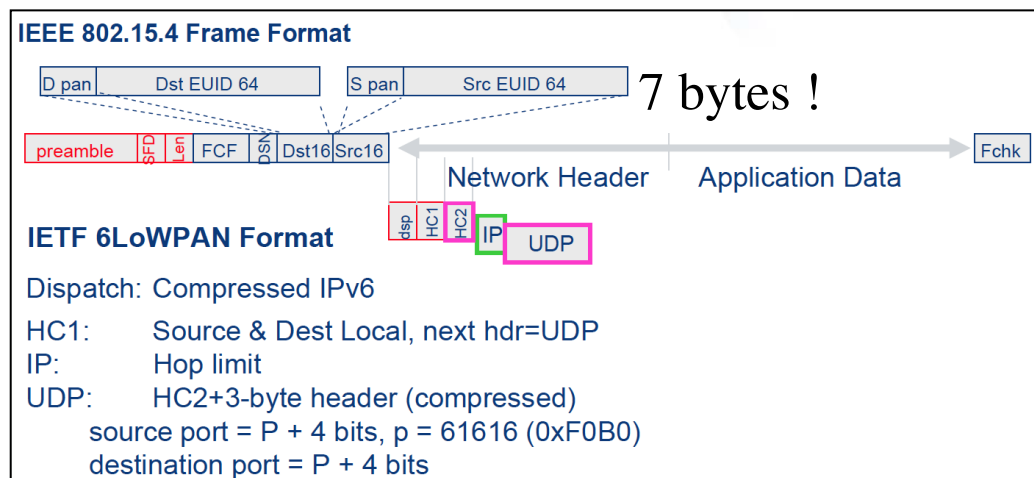


# INTERNET OF THINGS: IOT

- ❑ IPv4 HAS NO MORE ADDRESSES!
- ❑ IPv6 GIVES PLENTY OF ADDRESSES
  - ❑ 128BIT ADDRESS=16BYTES!
- ❑ 6LOWPAN ADAPTS IPv6 TO RESOURCE-CONSTRAINED DEVICES
  - ❑ COMPRESSED IPv6 HEADER

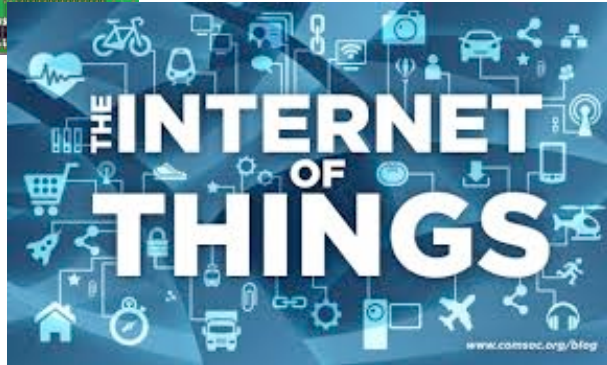


40 bytes





# 6LOWPAN PROTOCOL SUITE



IPv6

## Don't reinvent the wheel!

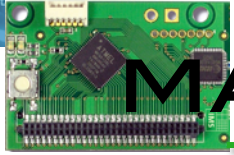
RFC 768	UDP - User Datagram Protocol	[1980]
RFC 791	IPv4 – Internet Protocol	[1981]
RFC 792	ICMPv4 – Internet Control Message Protocol	[1981]
RFC 793	TCP – Transmission Control Protocol	[1981]
RFC 862	Echo Protocol	[1983]
RFC 1101	DNS Encoding of Network Names and Other Types	[1989]
RFC 1191	IPv4 Path MTU Discovery	[1990]
RFC 1981	IPv6 Path MTU Discovery	[1996]
RFC 2131	DHCPv4 - Dynamic Host Configuration Protocol	[1997]
RFC 2375	IPv6 Multicast Address Assignments	[1998]
RFC 2460	IPv6	[1998]
RFC 2765	Stateless IP/ICMP Translation Algorithm (SIIT)	[2000]
RFC 3068	An Anycast Prefix for 6to4 Relay Routers	[2001]
RFC 3307	Allocation Guidelines for IPv6 Multicast Addresses	[2002]
RFC 3315	DHCPv6 - Dynamic Host Configuration Protocol for IPv6	[2003]
RFC 3484	Default Address Selection for IPv6	[2003]
RFC 3587	IPv6 Global Unicast Address Format	[2003]
RFC 3819	Advice for Internet Subnetwork Designers	[2004]
RFC 4007	IPv6 Scoped Address Architecture	[2005]
RFC 4193	Unique Local IPv6 Unicast Addresses	[2005]
RFC 4291	IPv6 Addressing Architecture	[2006]
RFC 4443	ICMPv6 - Internet Control Message Protocol for IPv6	[2006]
RFC 4861	Neighbor Discovery for IP version 6	[2007]
<b>RFC 4944</b>	<b>Transmission of IPv6 Packets over IEEE 802.15.4 Networks</b>	<b>[2007]</b>

CoAP  
Constrained Application Protocol

RPL  
Routing Protocol for LLN  
LLN: Low power & Lossy Networks

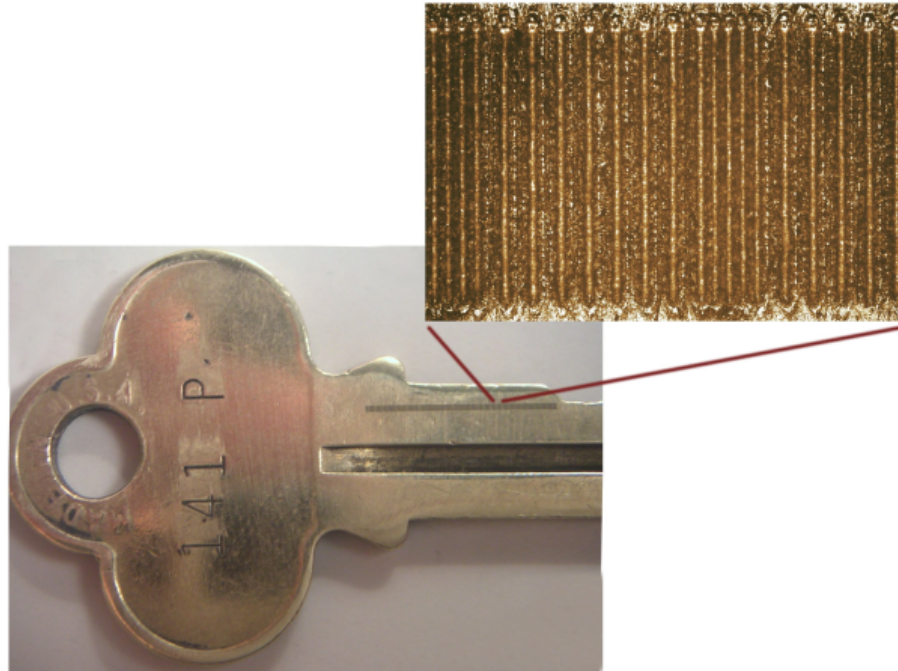
6LowPan  
802.15.4

From ArchRock "6LowPan tutorial"

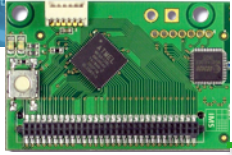


# INTERACTION CAN TAKE MANY (UNEXPECTED) FORMS!

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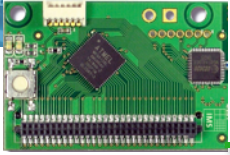
# ARE YOU I-O-T OR WSN?



IP integration, WWW  
IPv6  
Inter-operability  
Interactions (all kind)  
Semantic, Ontology  
Data representation  
Data logging  
WebServices

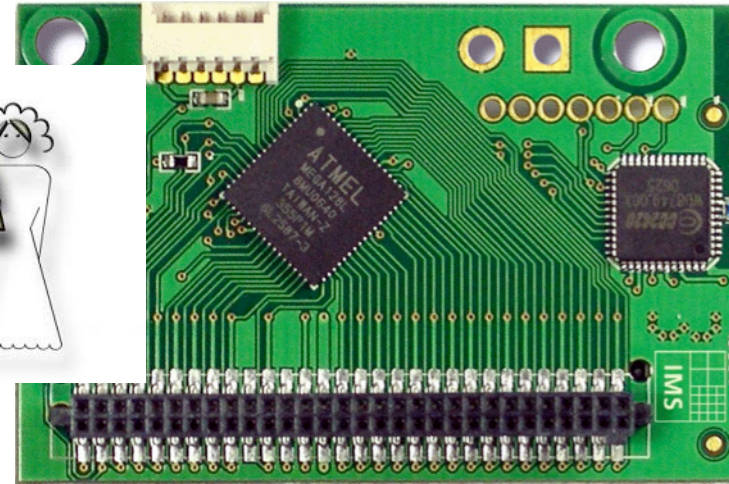
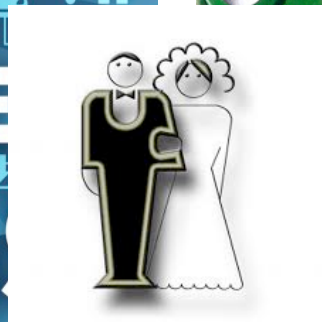
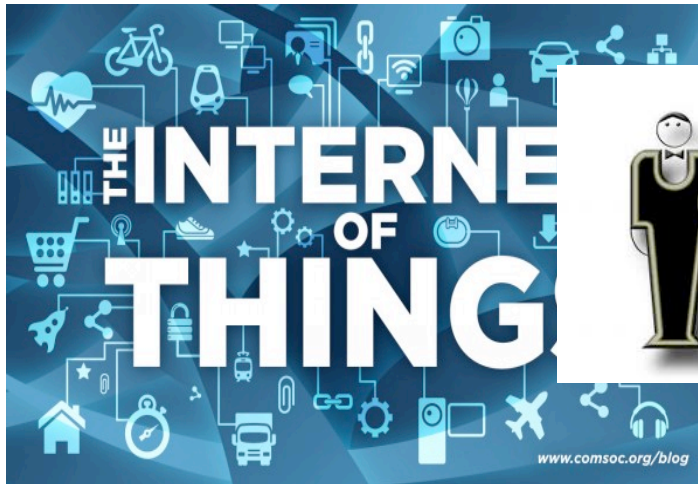


Organization  
Programmability  
Energy saving  
Scheduling  
Efficient MAC, routing  
Congestion control  
Data transmission

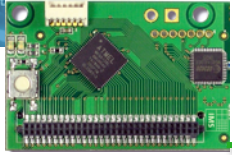


# WHERE IS THE FUTURE?

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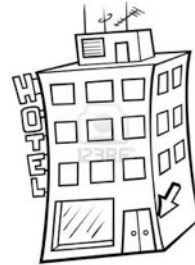


OR ...?

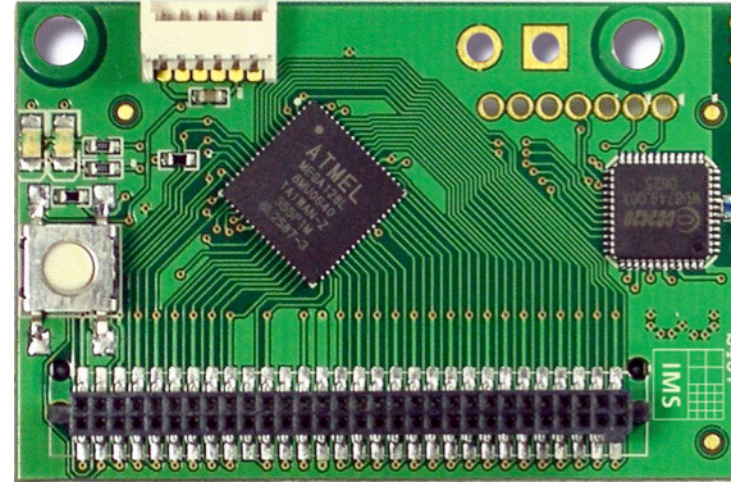
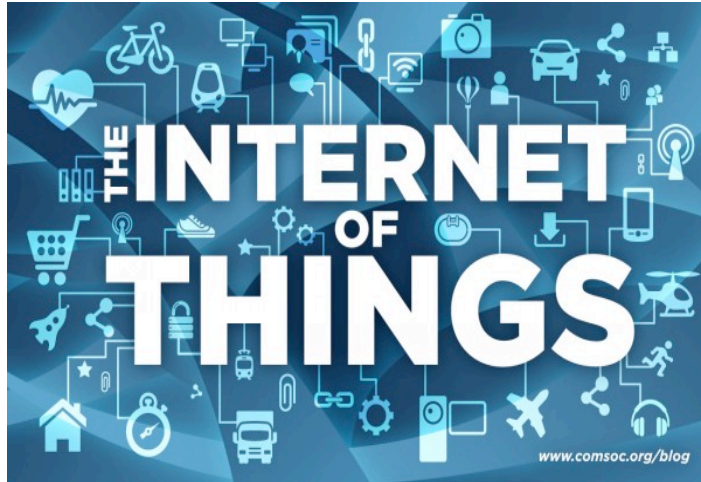


# WHERE IS THE FUTURE?

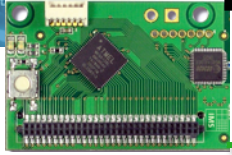
HOME  
*Sweet*  
HOME



HOME  
*Sweet*  
HOME



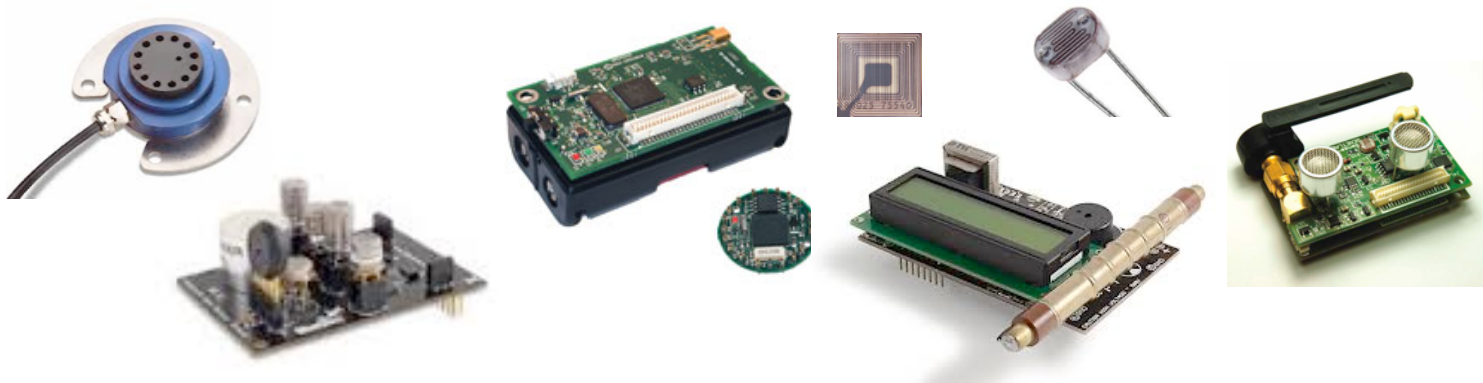
ENJOY MY OWN HOME BUT CAN MEET  
AT SOME OCCASION

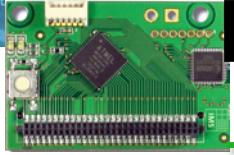


# LEVEL 0: MEASURING THE PHYSICAL WORLD

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## SENSING





# LEVEL 1: STORE, PROCESS

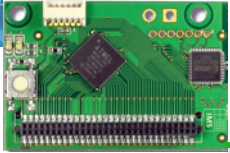
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**PERVASIVE SYSTEMS**



**SENSING**





# LEVEL 3: CONNECT, INTERACT

PERVASIVE SYSTEMS

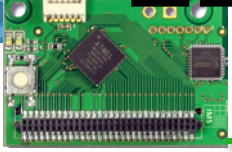


SENSING

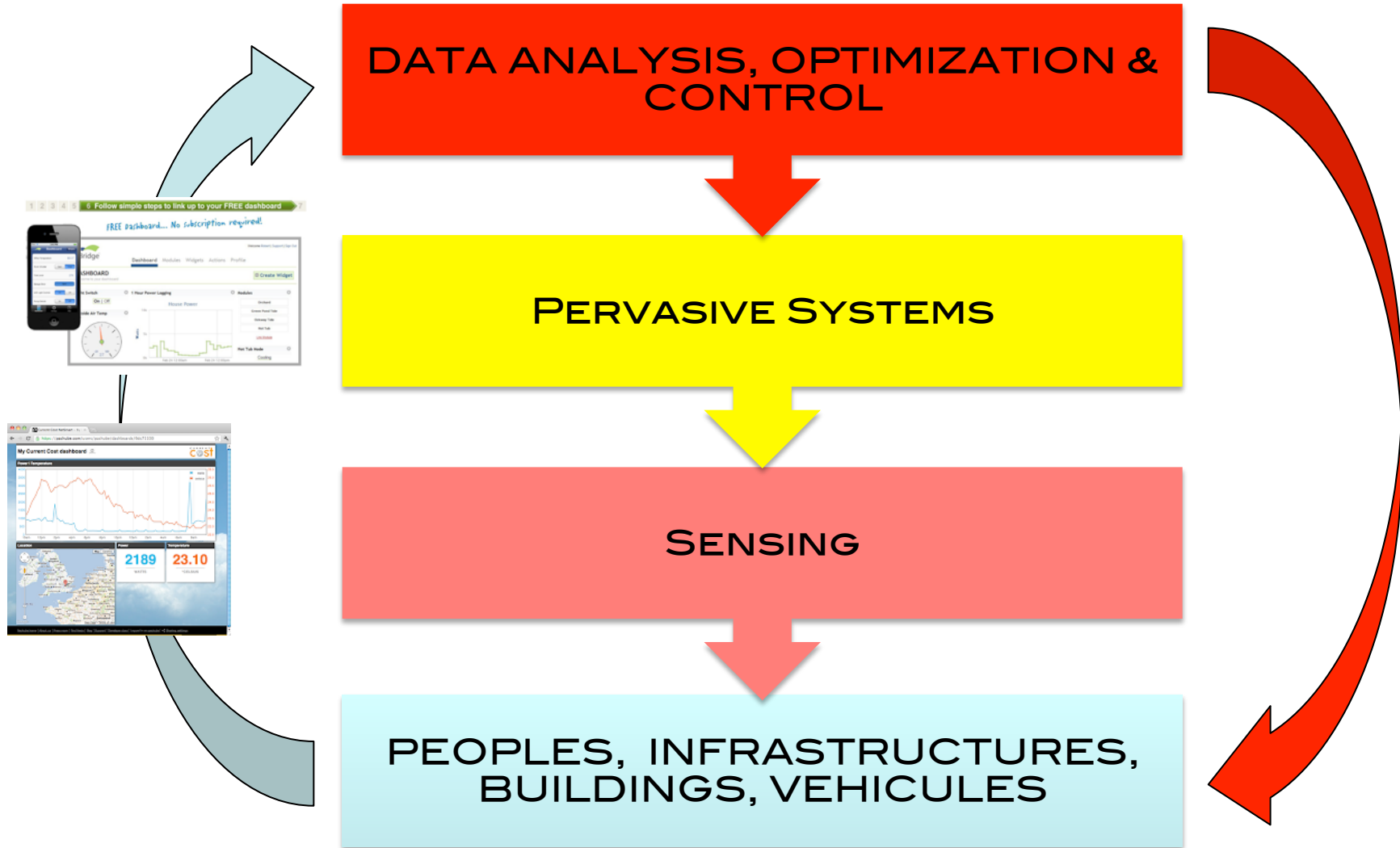


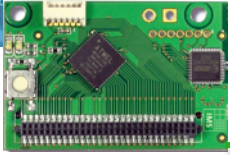
PEOPLES,  
INFRASTRUCTURES,  
BUILDINGS, VEHICLES,...





# LEVEL 4: CONTROL, OPTIMIZE & INSTRUMENT !





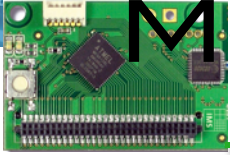
# BE SMART\* !

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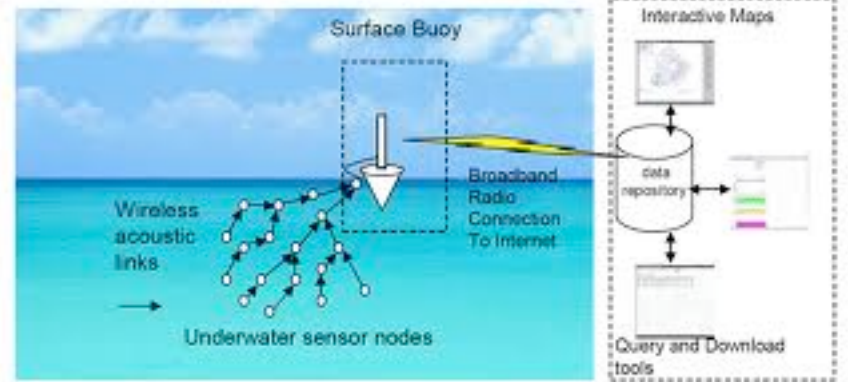
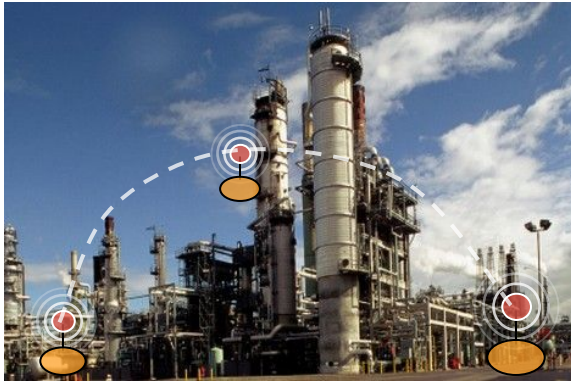
## SMART...

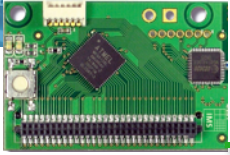
- CITY, BUILDING, ROAD, TRAFFIC
- AGRICULTURE
- FARMING
- ENVIRONMENT: WATER, FOREST
- ENERGY, ELECTRICITY GRID
- VEHICULE & TRANSPORTATION
- TRANSPORT & LOGISTIC
- SURVEILLANCE, SECURITY, SAFETY
- ...



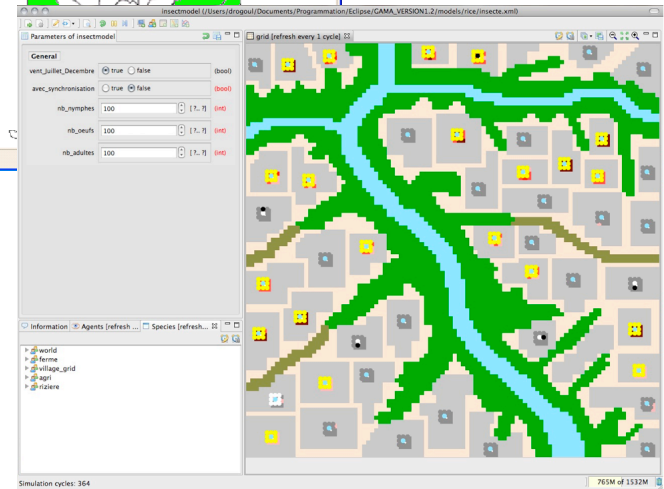
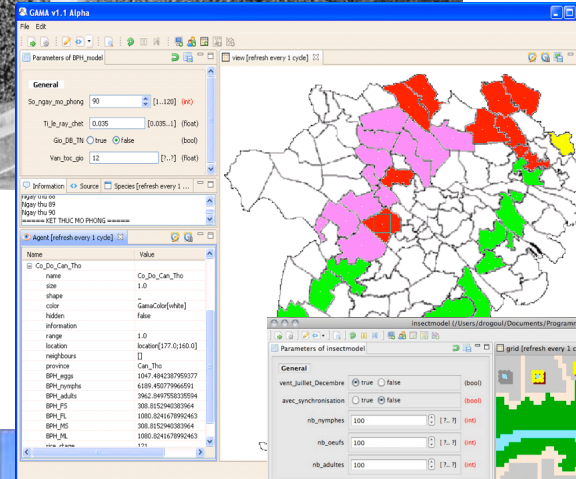
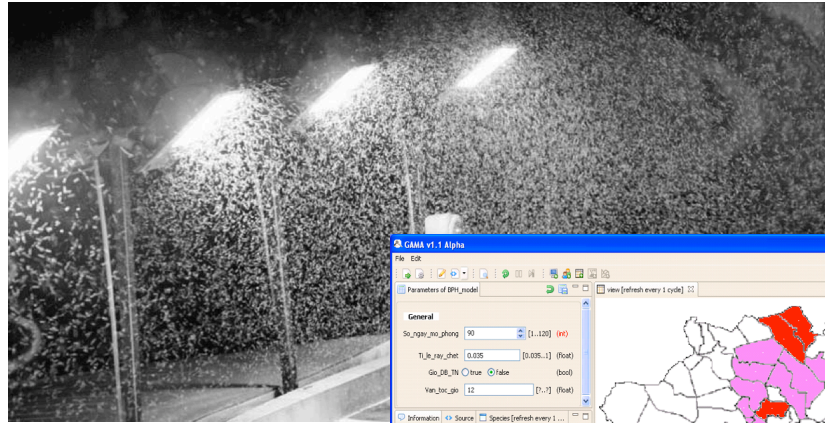


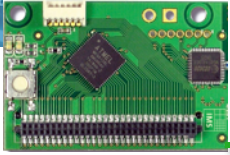
# MONITORING/SURVEILLANCE





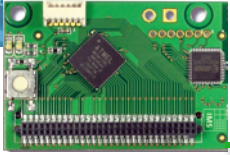
# AGRICULTURE, THREADS



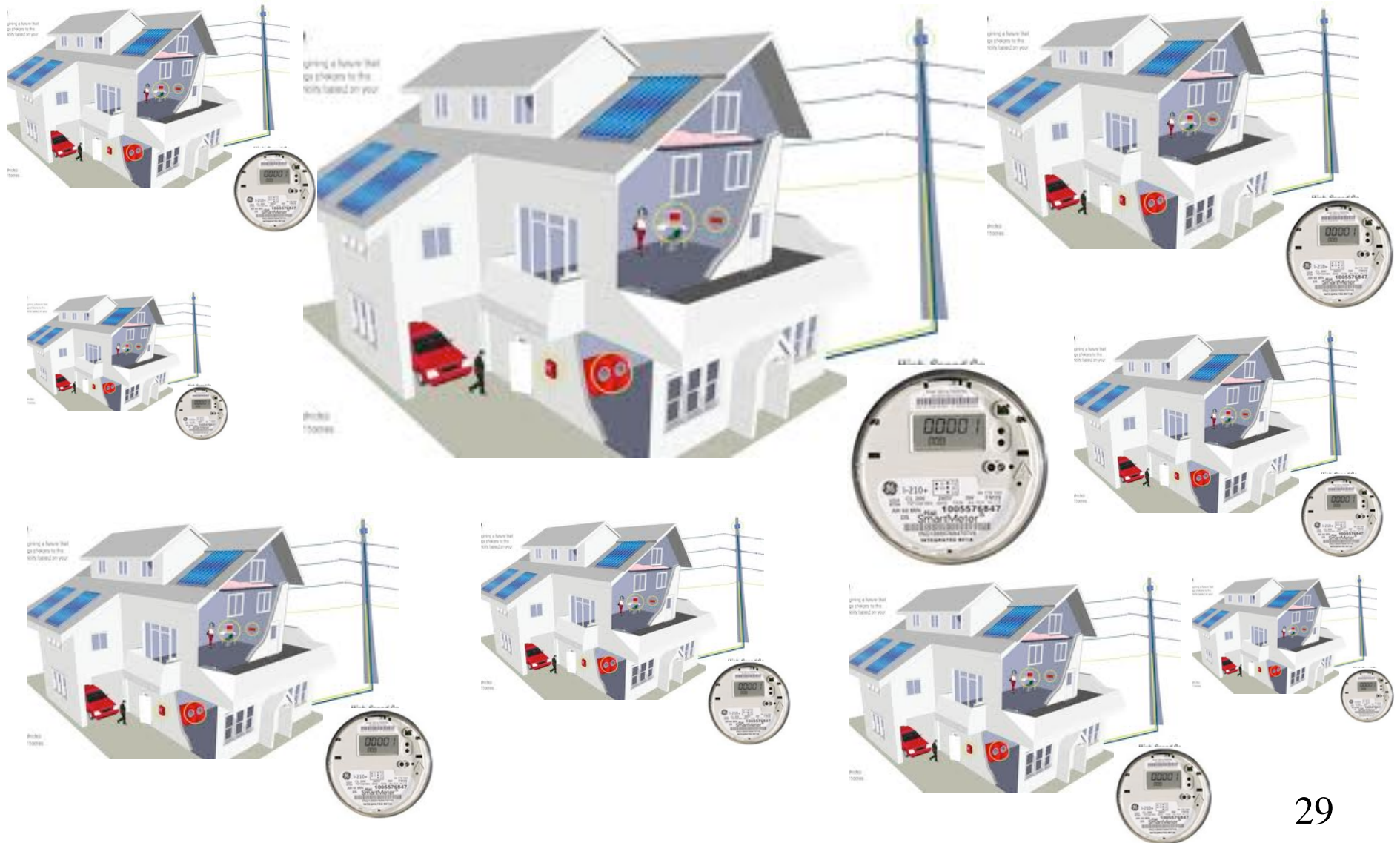


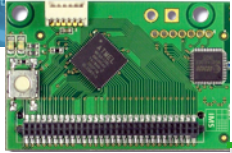
# AIR QUALITY, POLLUTION

The image is a composite illustrating the application of IoT in air quality monitoring. It features a world map with numerous white sensor icons placed across various continents, indicating global deployment. A close-up inset shows a hand holding a glowing blue sensor. The bottom portion of the image shows a cityscape with wireless communication symbols and sensor boards on rooftops, suggesting real-time data collection from urban environments.



# ENERGY & ELECTRICITY GRIDS

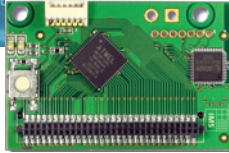




# ENERGY & ELECTRICITY GRIDS

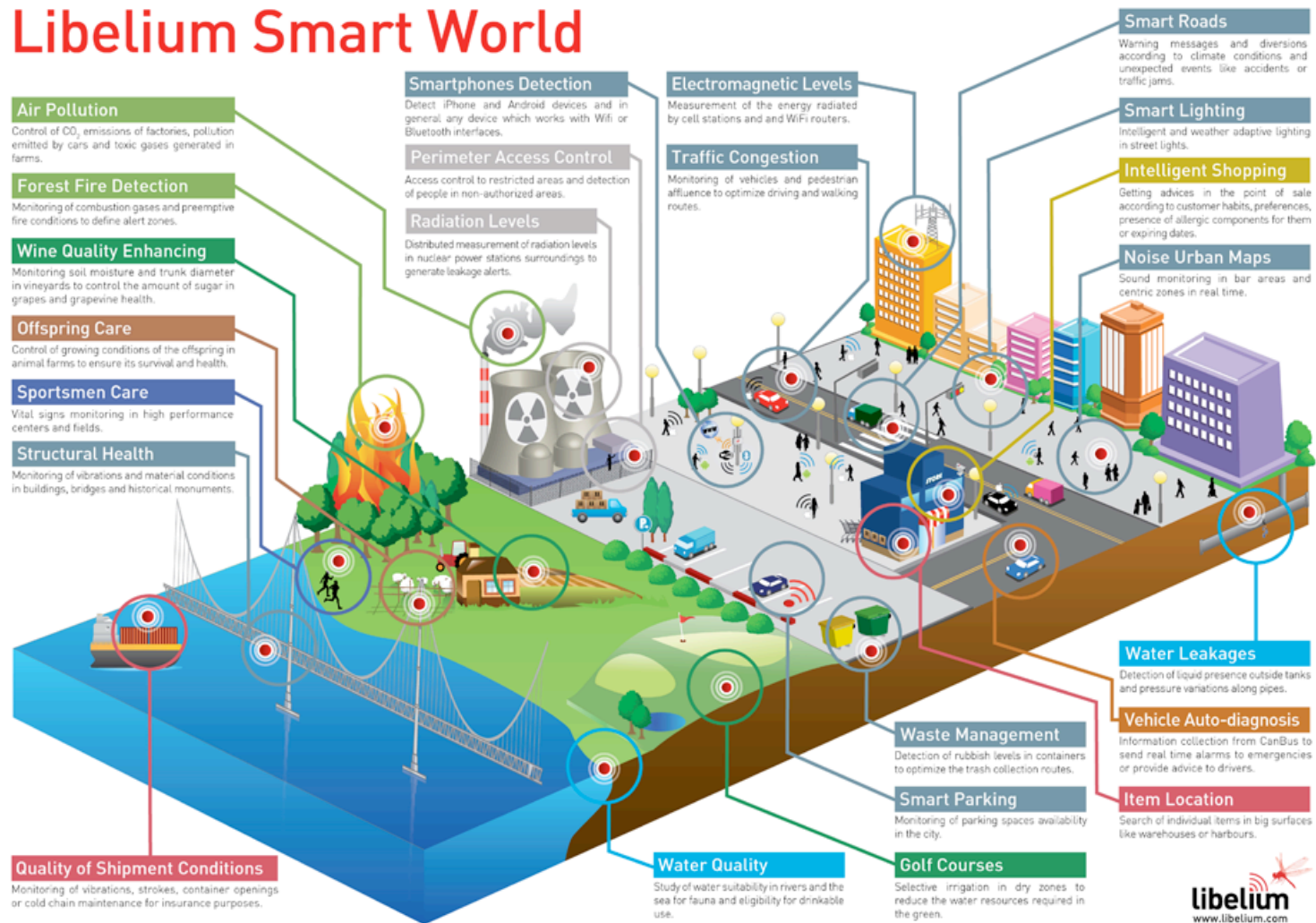


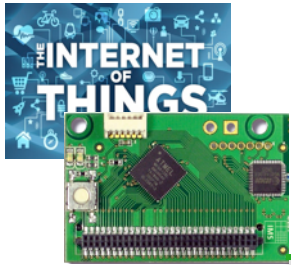
Yogesh Simmhan, Baohua Cao, Michail Giakkoupis, and Viktor K. Prasanna. **Adaptive rate stream processing for smart grid applications on clouds**. In Proceedings of the 2nd ACM international workshop on Scientific cloud computing (ScienceCloud '11).



# SMART CITIES

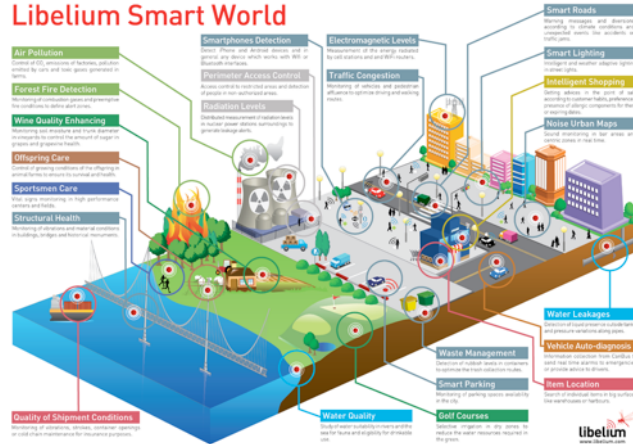
## Libelium Smart World





# A BUSINESS MODEL IN SMARTCITIES

## Libelium Smart World



### KEEP STREETS CLEAN

Products like the cellular communication enabled Smart Belly trash use real-time data collection and alerts to let municipal services know when a bin needs to be emptied. This information can drastically reduce the number of pick-ups required, and translates into fuel and financial savings for communities service departments. // [Visit](#)



### STOP DRIVING IN CIRCLES

With the use of installed sensors, mobile apps, and real-time web applications like those provided in Streetline's ParkSight service, cities can optimize revenue, parking space availability and enable citizens to reduce their environmental impact by helping them quickly find an open spot for their cars. // [Visit](#)



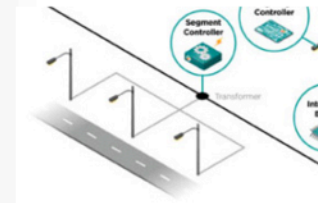
### RECEIVE POLLUTION WARNINGS

The DontFlushMe project by Leif Percifield is an example that combines sensors installed in Combined Sewer Overflows (CSOs) with alerts to local residents so they can avoid polluting local waterways with raw sewage by not flushing their toilets during overflow events. // [Visit](#)



### USE ELECTRICITY MORE EFFICIENTLY

The SenseNET system uses battery-powered clamp sensors to quickly measure current on a line, calculate consumption levels, and send that data to a hosted application for analysis. Significant financial and energy resources are saved as the clamps can easily identify meter tampering issues, general malfunctions, and any installation issues in the system. // [Visit](#)



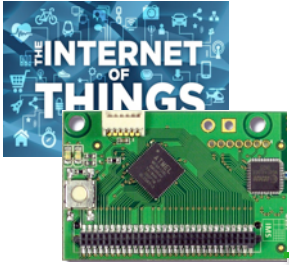
### LIGHT STREETS MORE EFFECTIVELY

This smart lighting system from Echelon allows a city to intelligently provide the right level of lighting needed by time of day, season, and weather conditions. Cities have shown a reduction in street lighting energy use by up to 30% using solutions like this. // [Visit](#)



### SHARE YOUR FINDINGS

AirCasting is a platform for recording, mapping, and sharing health and environmental data using your smartphone. Each AirCasting session lets you capture real-world measurements (Sound levels recorded by their phone microphone; Temperature, humidity, carbon monoxide (CO) and nitrogen dioxide (NO2) gas concentrations), and share it via the CrowdMap with your community. // [Visit](#)

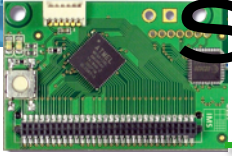


# SMARTSANTANDER

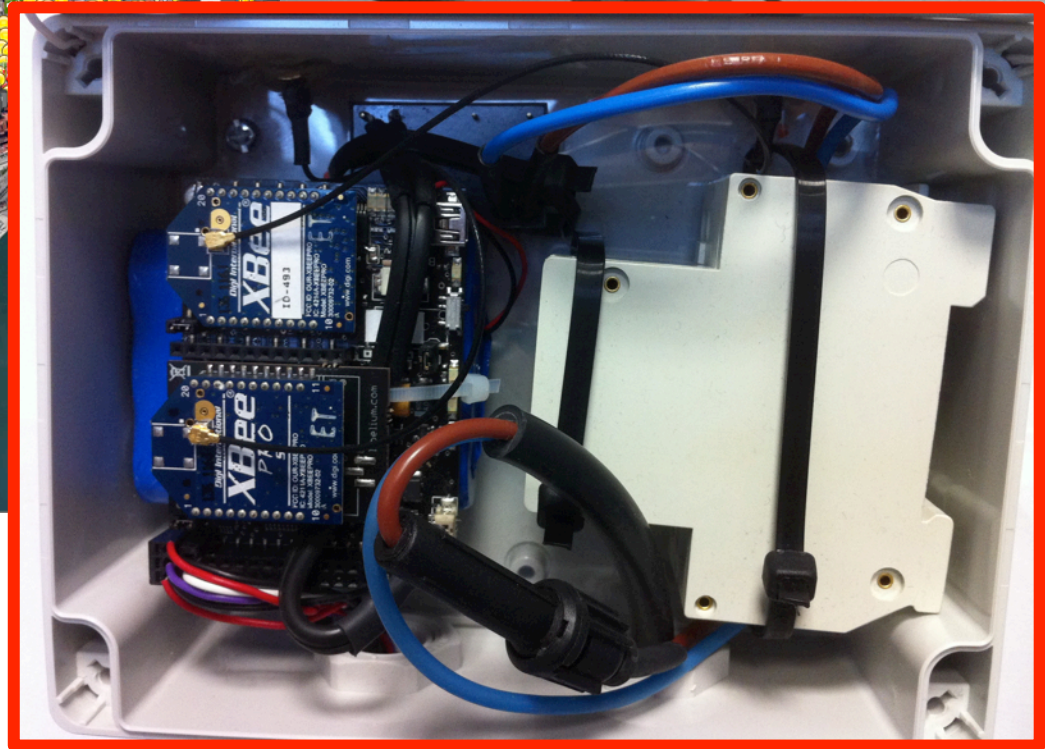
[WWW.SMARTSANTANDER.EU](http://WWW.SMARTSANTANDER.EU)

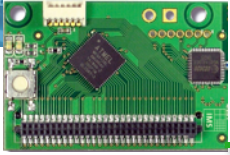






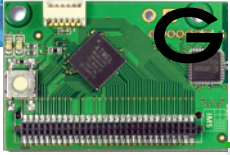
# SMARTSANTANDER NODES



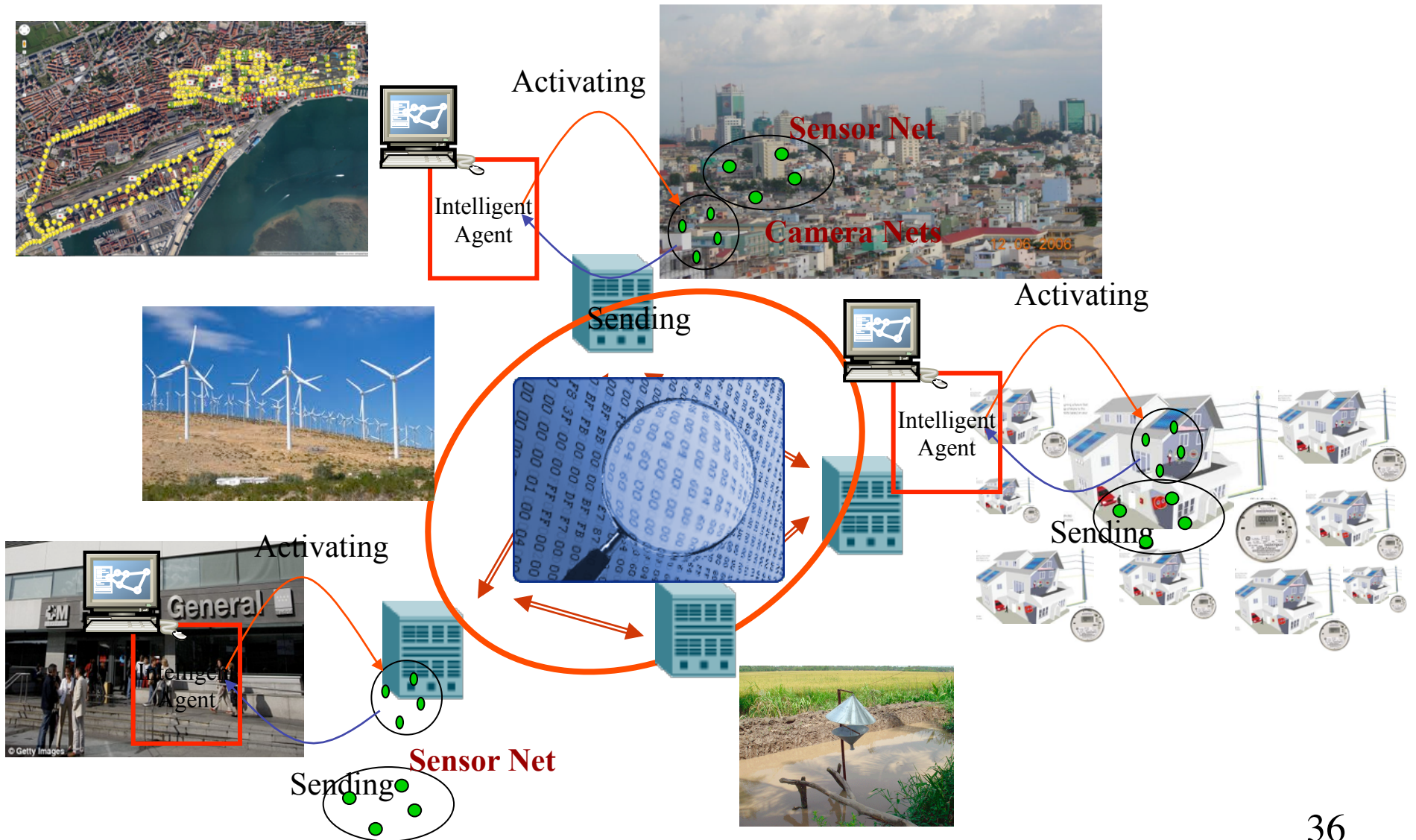


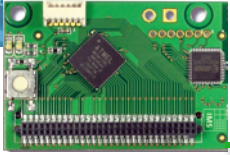
# WHO IS CONCERNED?



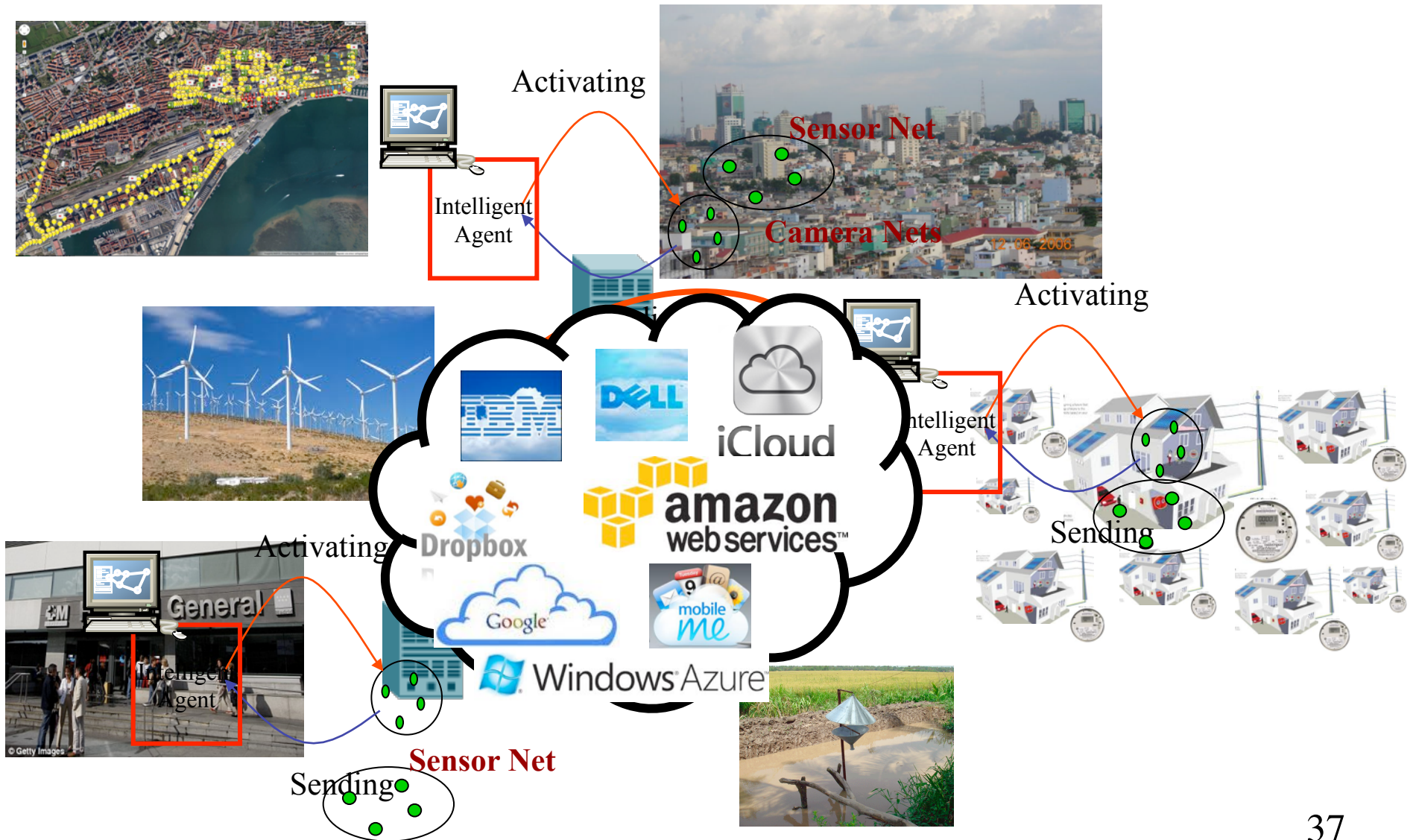


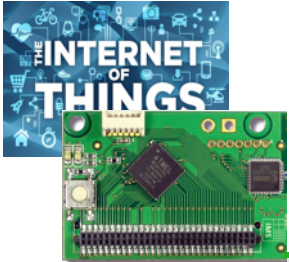
# GLOBAL SENSING SCENARIO





# THE RISE OF BIG DATA





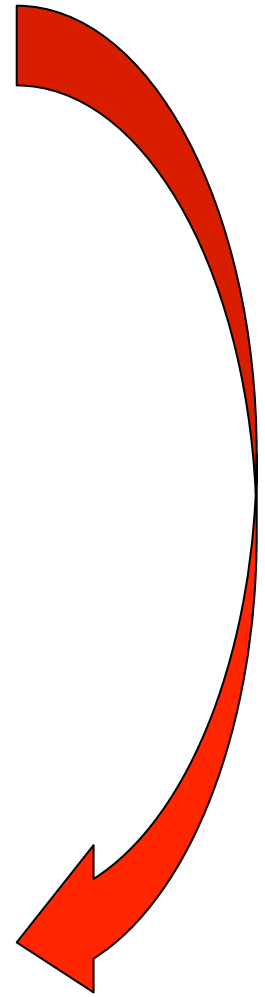
# CONTROL, OPTIMIZE & INSTRUMENT

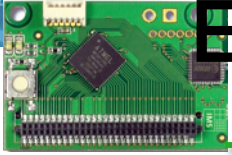


**PERVASIVE SYSTEMS**

**SENSING**

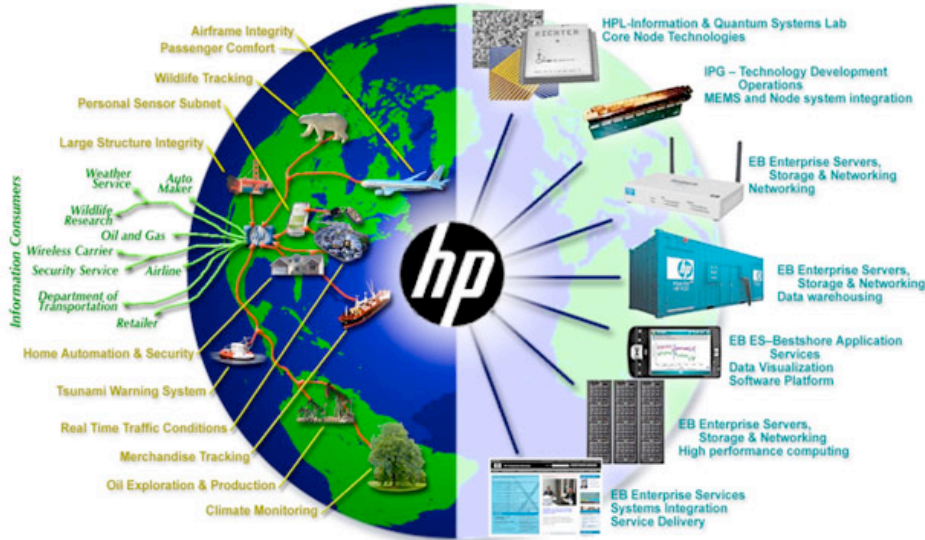
**PEOPLES, INFRASTRUCTURES, BUILDINGS, VEHICLES**



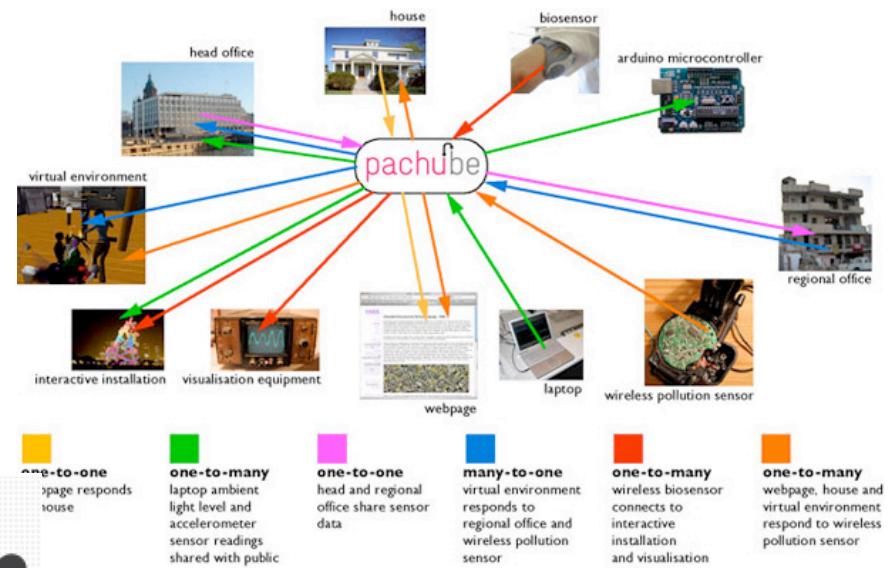


# BIG ACTORS FOR BIG DATA

## HP CENSE

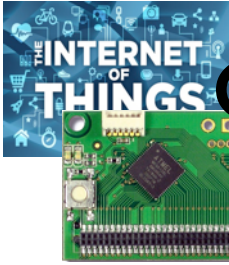


## PACHUBE/COSM

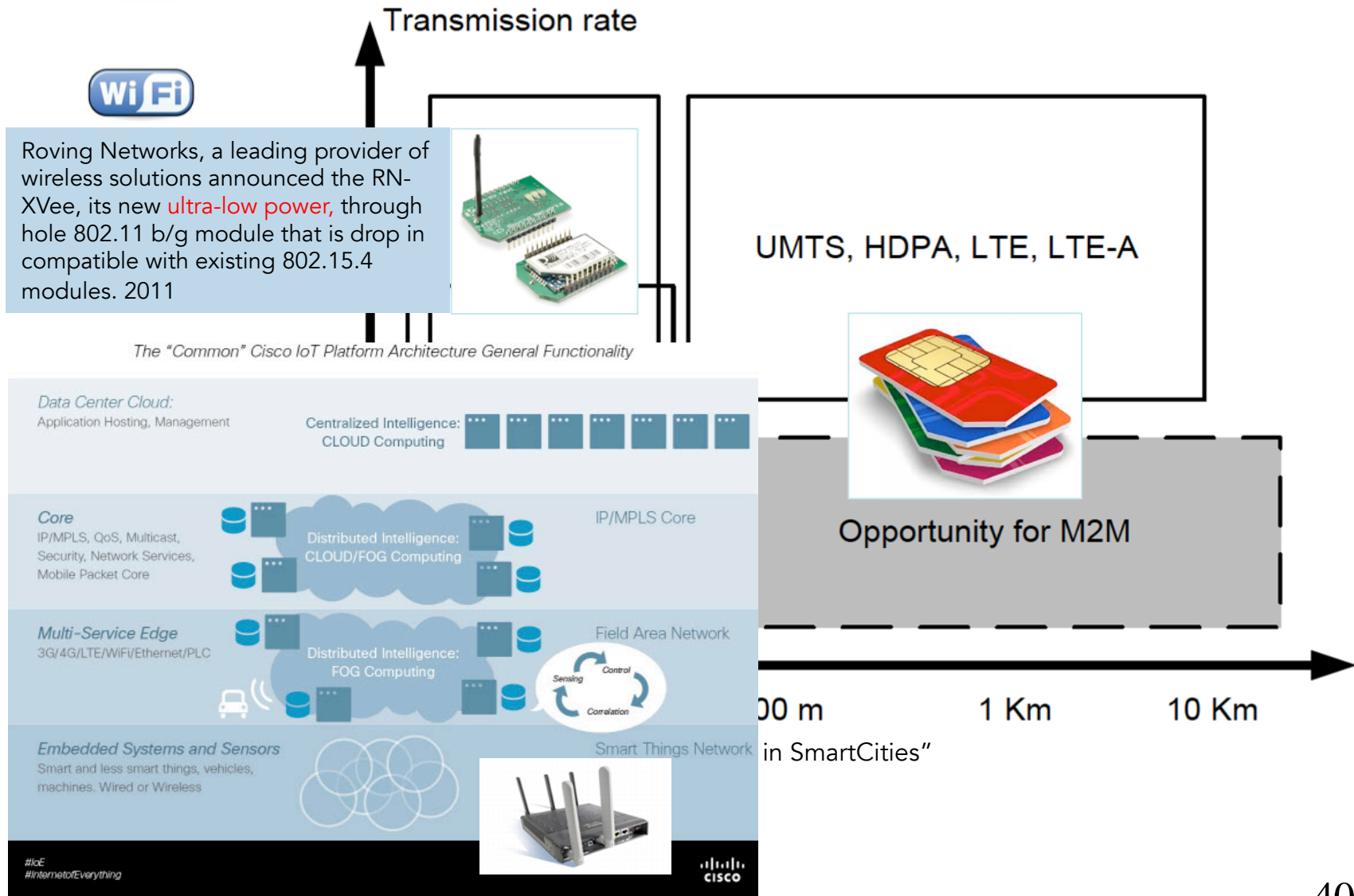


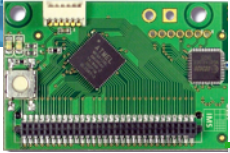
## IBM SMARTER PLANET





# OPPORTUNITIES FOR TELCO OPERATORS & MORE...





# MULTI-DISCIPLINARY RESEARCH

EVALUATION AND SIMULATION

DISTRIBUTED  
SYSTEMS

NETWORKING

APPLICATIONS

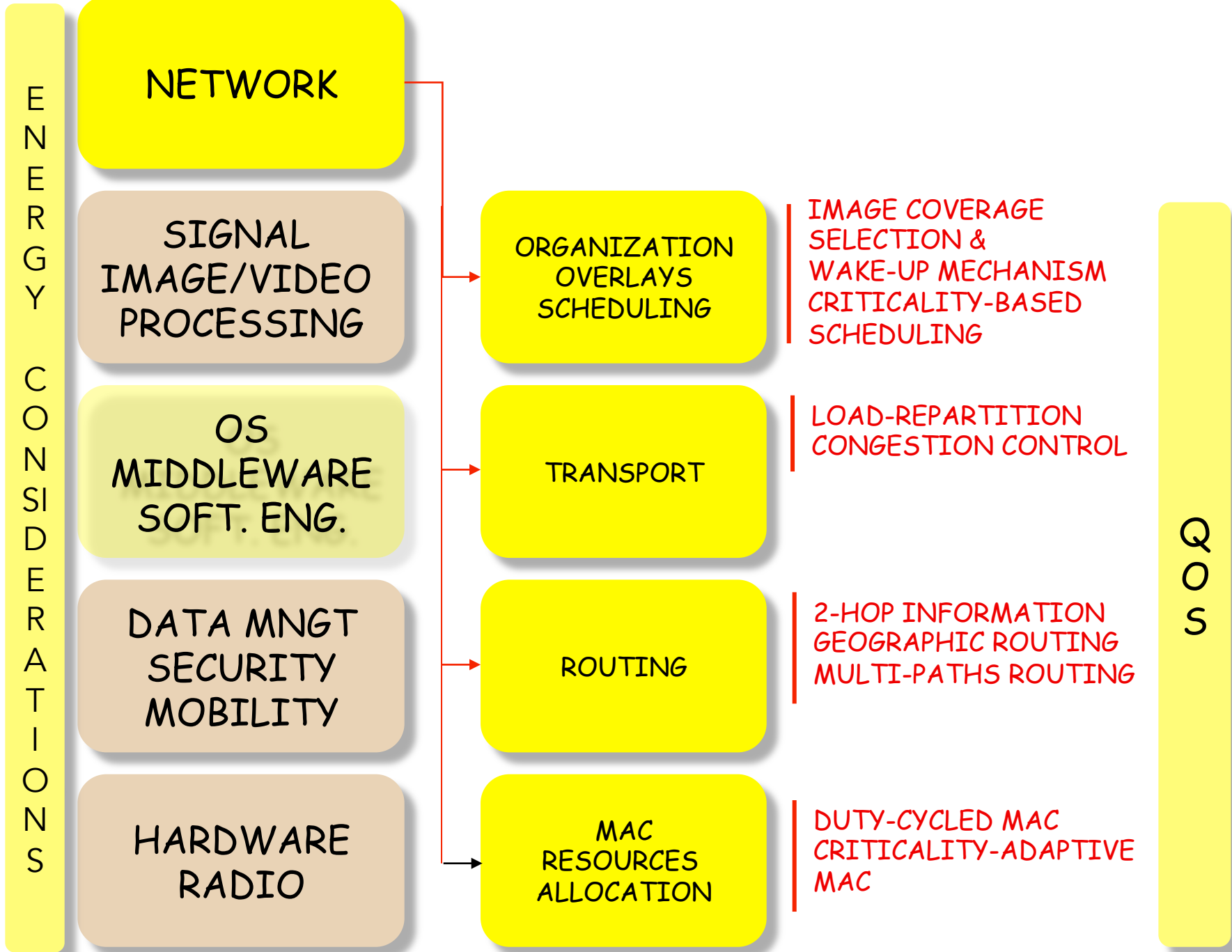
ALGORITHMS

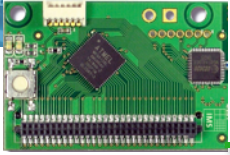
HARDWARE

Data fusion/aggregation, data mining, data analysis, data prediction, data-replication, data semantic, self-organization, clustering, resilience, security, ...

Energy optimization/harvesting, sensor integration, ...







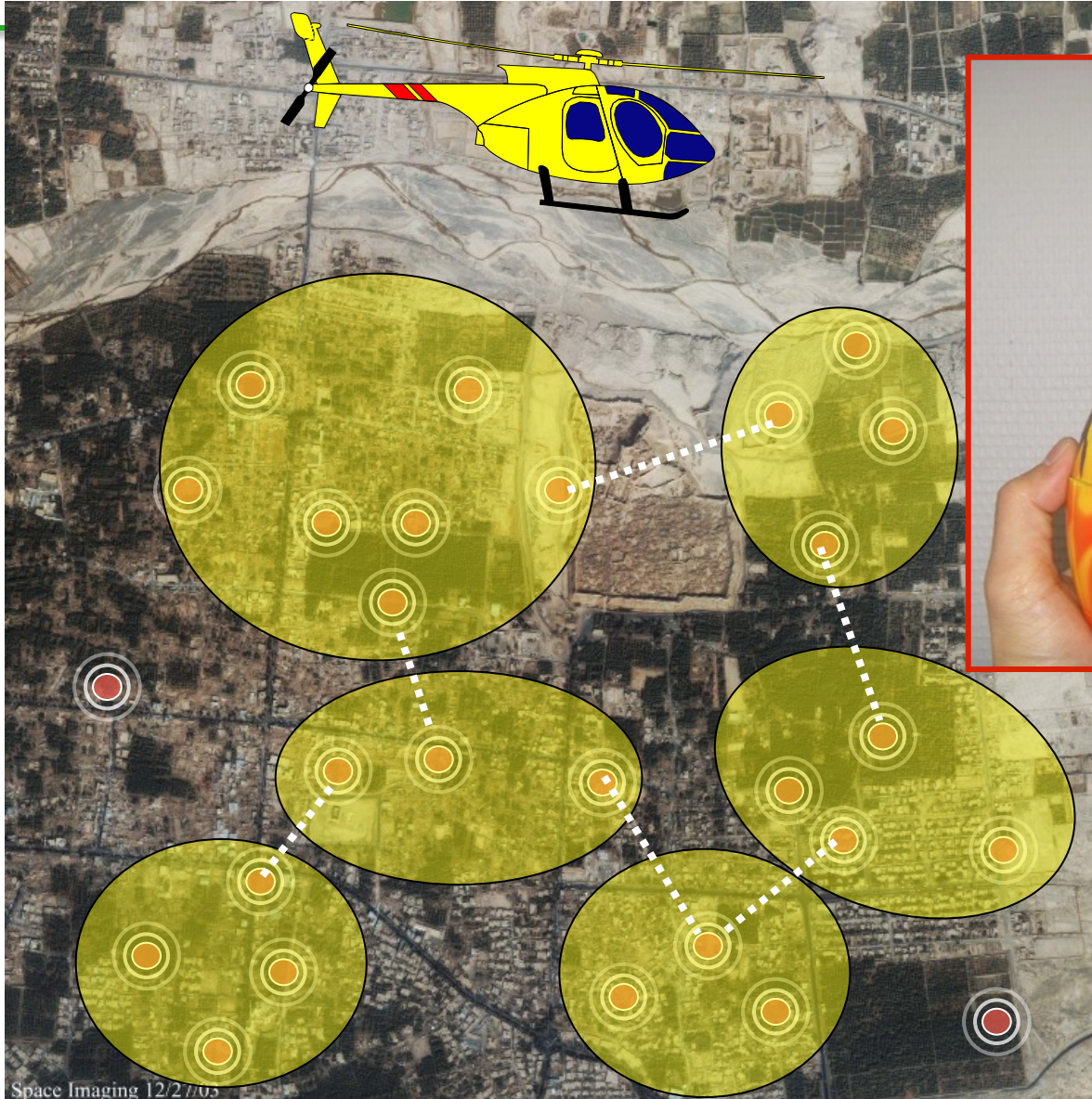
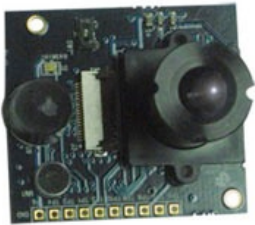
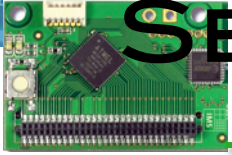
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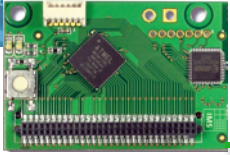
# SOME CONTRIBUTIONS « FROM THEORY TO PRACTICE »

**IMAGE** AND ACOUSTIC FOR  
SURVEILLANCE

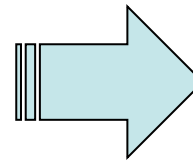
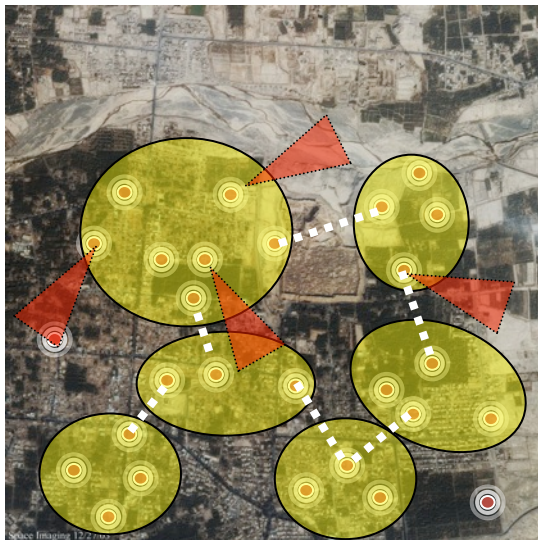


# SEARCH & RESCUE, SECURITY

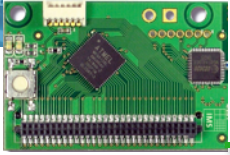




# SITUATION-AWARENESS



COLLECT DATA TO IMPROVE THE RESPONSIVENESS  
OF RESCUE OPERATIONS

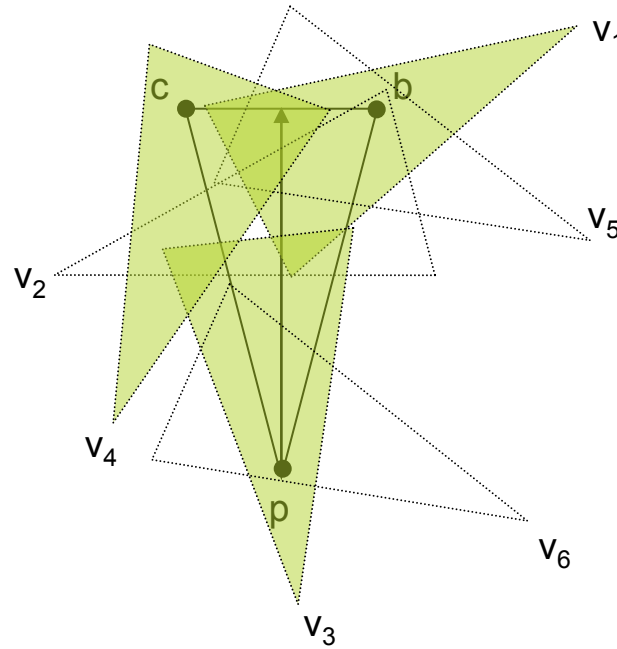


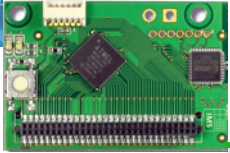
# NODE'S COVER SET

$\text{Co}(V) = \{$   
 $\{V\},$   
 $\{V_1, V_3, V_4\},$   
 $\{V_2, V_3, V_4\},$   
 $\{V_3, V_4, V_5\},$   
 $\{V_1, V_4, V_6\},$   
 $\{V_2, V_4, V_6\},$   
 $\{V_4, V_5, V_6\}$   
 $\}$



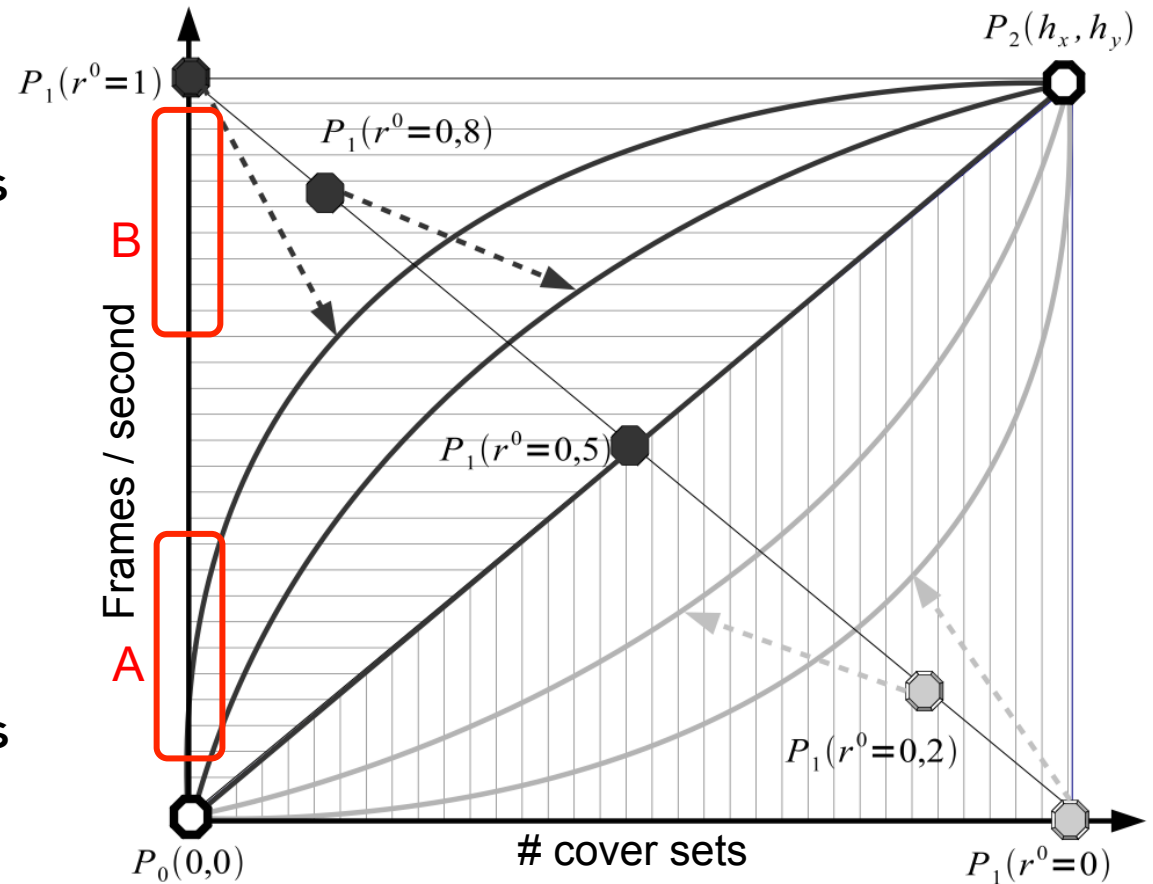
$|\text{Co}(V)| = 7$

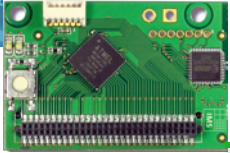




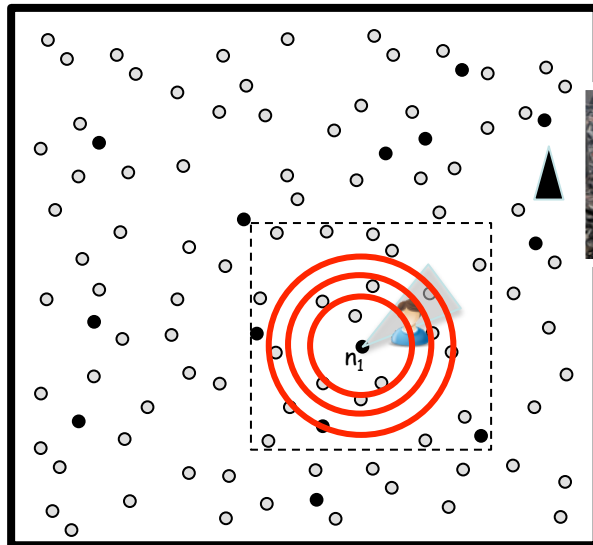
# CRITICALITY MODEL

- ❑  $R^0$  CAN VARY IN  $[0,1]$
- ❑ BEHAVIOR FUNCTIONS (BV) DEFINES THE CAPTURE SPEED ACCORDING TO  $R^0$
- ❑  $R^0 < 0.5$ 
  - ❑ CONCAVE SHAPE BV
- ❑  $R^0 > 0.5$ 
  - ❑ CONVEX SHAPE BV
- ❑ WE PROPOSE TO USE BEZIER CURVES TO MODEL BV FUNCTIONS

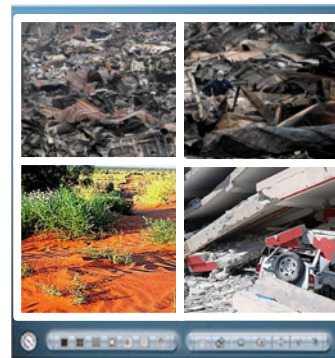




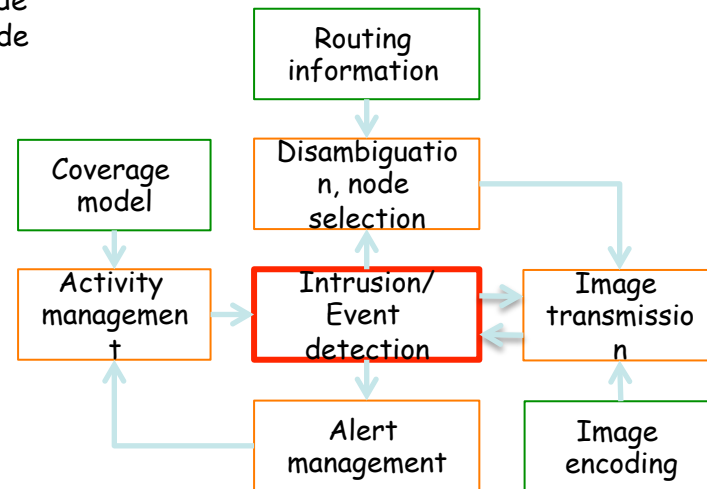
# CRITICALITY-BASED SCHEDULING

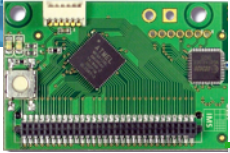


From  $n_1$



- ▲ sink
- sentry sensor node
- normal sensor node

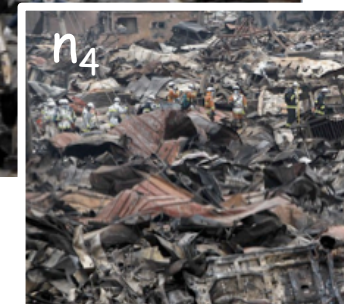
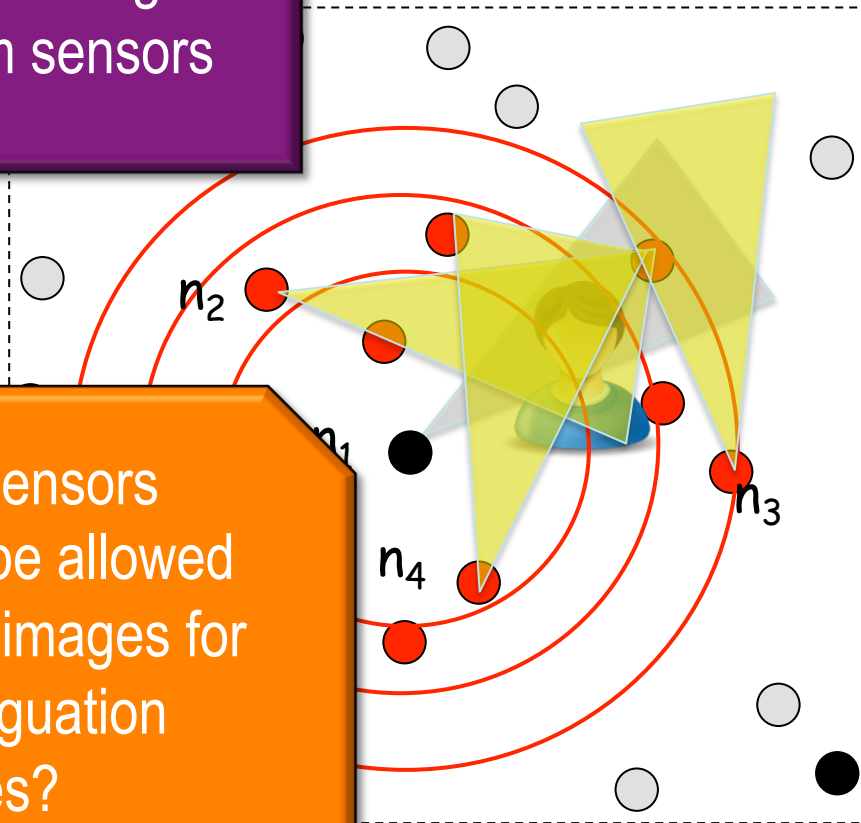




# ON EVENT DETECTION

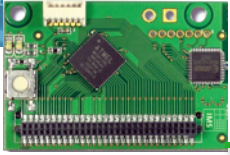
Must limit the number of images sent from sensors

Which sensors should be allowed to send images for disambiguation purposes?



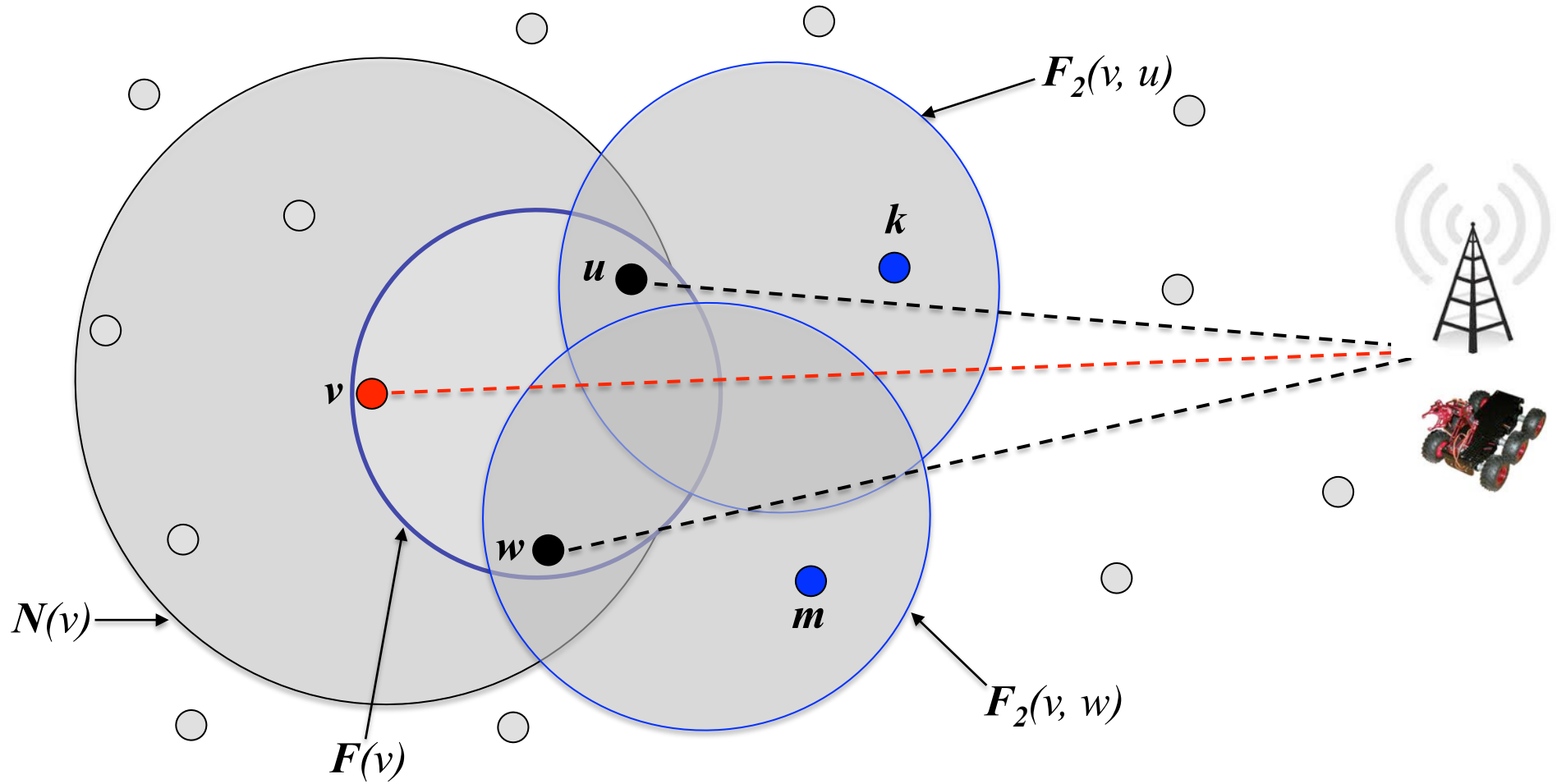
● alerted node



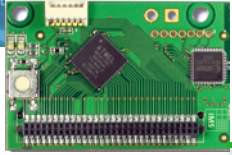


# 2-HOP INFORMATION

$$F_2(v, u) = \{k | d(k, Sink) < d(u, Sink), u \in F(v), k \in N(u)\}$$



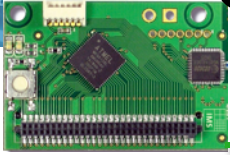
$$F(v) = \{u | d(u, Sink) < d(v, Sink), u \in N(v)\}$$



# #IMAGES & #PATHS LIKELIHOOD

$$R_{2-hop}(Co_i(v)) = \frac{1}{|Co_i(v)|} \sum_{w=1}^{|Co_i(v)|} \frac{|F_2(w)|}{NbOptimalPaths(w)}$$

- $R_{2-HOP}$  MEASURES THE LIKELIHOOD OF A GIVEN COVER SET TO FIND AS MANY NEEDED 2-HOP PATHS AS REQUIRED BY THE CAPTURE RATE OR # OF IMAGES



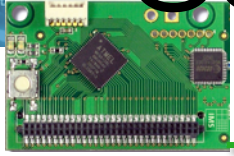
# UNSHARED RELAY NODES LIKELIHOOD

---

- ❑ 2-HOP POTENTIAL FORWARDERS MAY HAVE FEW RELAY NODES THEMSELVES
- ❑ A COVER SET WITH MANY UNSHARED RELAY NODES PER 2-HOP FORWARDER HAS BETTER EFFICIENCY

$$R_{relay}(Co_i(v)) = \frac{1}{|Co_i(v)|} \sum_{w=1}^{|Co_i(v)|} \frac{|F(w)|}{|F_2(w)|}$$

- ❑ THE  $\frac{|F(w)|}{|F_2(w)|}$  RATIO EXPRESSES THE LIKELIHOOD THAT A 2-HOP FORWARDER HAS SEVERAL UNSHARED RELAY NODES



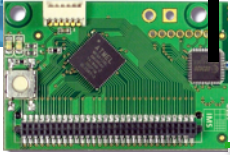
# COVER-SET'S TRANSMISSION QUALITY FACTOR

---

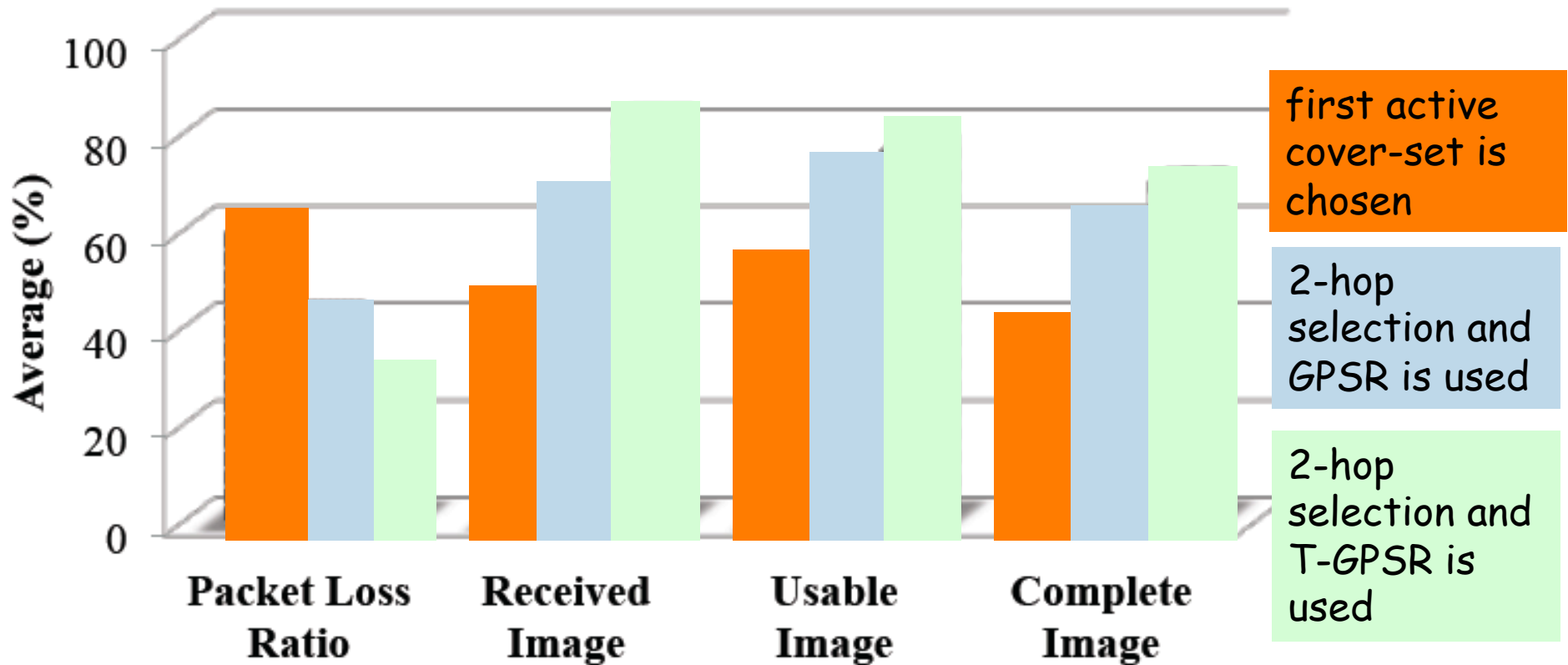
- ❑ EACH COVER SET IS THEN ASSOCIATED TO A TRANSMISSION QUALITY (TQ )
- ❑ TQ IS USED TO SCORE AND CLASSIFY COVER SETS AT A SENTRY NODE

$$TQ(Co_i(v)) = \alpha \times R_{2-hop}(Co_i(v)) + \beta \times R_{relay}(Co_i(v))$$

- ❑  $\alpha + \beta = 1.$

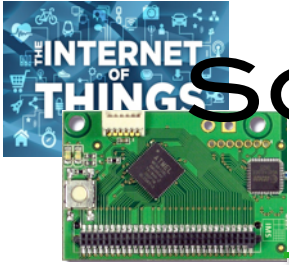


# IMAGE STATISTICS AT SINK

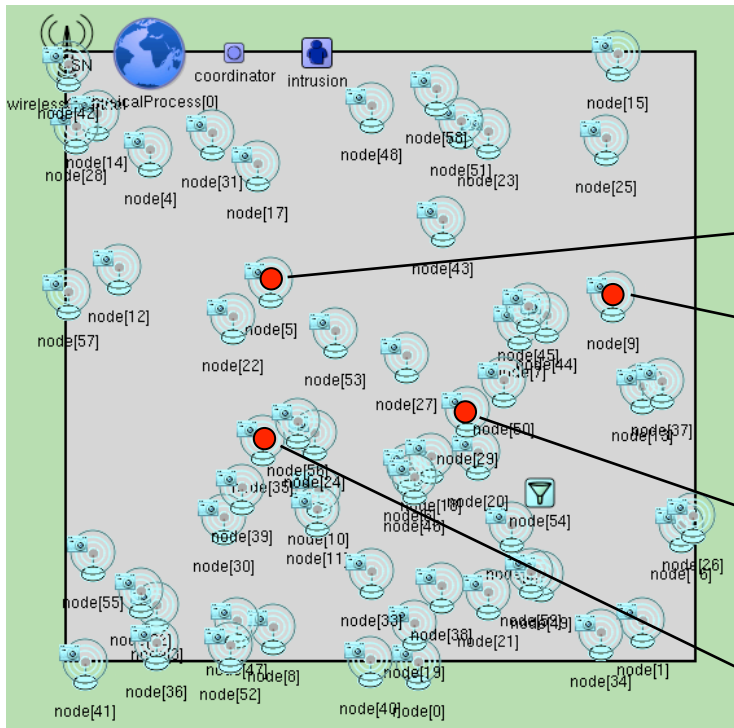


- ❑ AN IMAGE WITH MORE THAN 60% PKT LOSSES IS SAID UNUSABLE





# SOME IMAGES DISPLAYED BY THE SINK



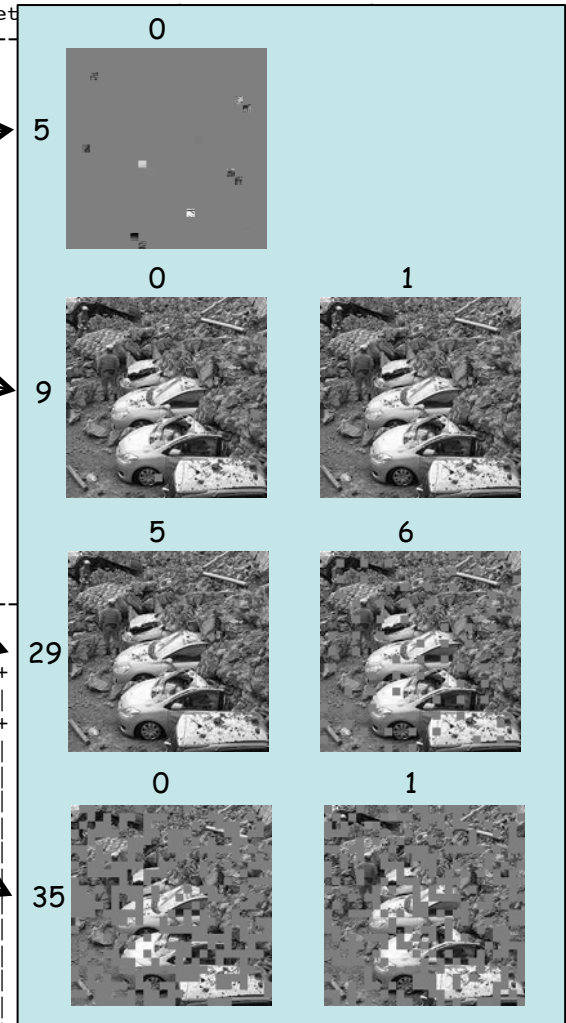
60 IMAGE SENSOR NODES  
75MX75M  
1 SINK (NODE 54)

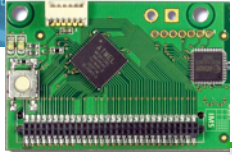
Application:Image sent

	Images	Packets	by coverset
node=2	1	206	0
node=5	4	824	0
node=9	2	412	2
node=10	6	1236	6
node=12	1	206	0
node=15	2	412	2
node=17	1	206	0
node=19	3	618	0
node=22	4	824	0
node=23	2	412	0
node=24	6	1236	0
node=26	1	206	1
node=27	6	1236	0
node=29	7	1442	6
node=33	6	1236	6
node=35	12	2472	0
node=37	5	1030	0
node=40	8	1648	3
node=46	2	412	2
node=48	2	412	0
node=50	2	412	2

Application:Image displayed

	all	complete	truncated
index=-1	39	21	18
index=5	1	0	1
index=9	2	1	1
index=10	6	3	3
index=23	2	0	2
index=24	3	0	3
index=27	4	4	0
index=29	7	6	1
index=33	3	3	0
index=35	4	0	4
index=37	5	3	2
index=50	2	1	1





# MASS-MARKET SENSORS

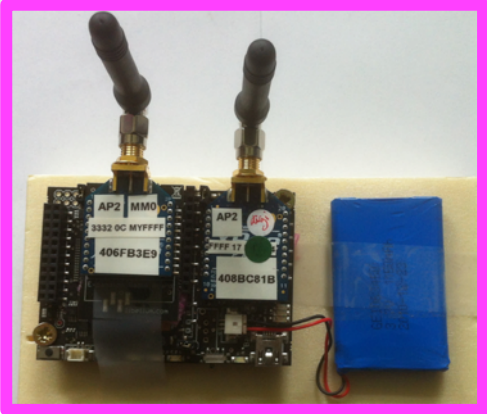
8MHz Atmega1281  
8kB SRAM, 128kB Flash  
Xbee radio



The image shows the Libelium WaspMote sensor board. It features a black PCB with a prominent blue Xbee radio module and a black antenna. The board is populated with various components, including a microcontroller and memory chips. A yellow callout box in the top right corner indicates the cost is approximately 100€. The Libelium logo is visible in the top left corner of the image area.

**COST:  
~100€**

LIBELIUM WASPMOTE



**COST:  
~80€**

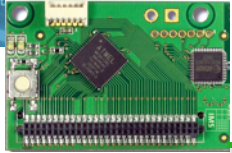


16MHz Atmega1281  
8kB SRAM, 128kB Flash  
Xbee radio



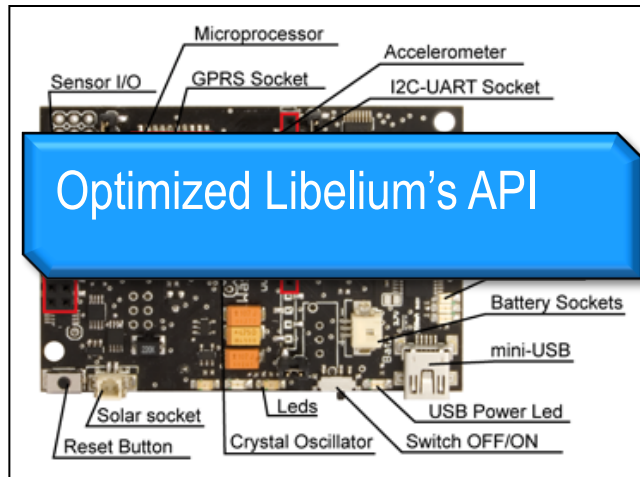
ARDUINO MEGA2560





# SENSOR'S HW&SW

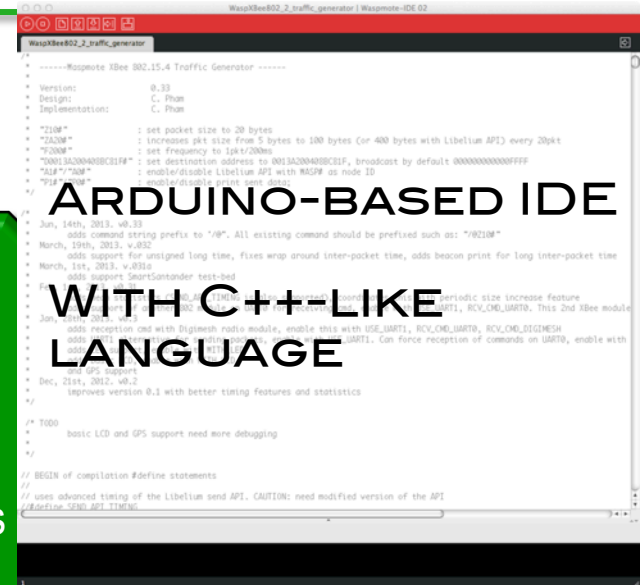
## LIBELIUM WASPMOTE



UART-based connection to micro-controller

Default speed is usually 38400 bauds

Higher baud rate are possible but...



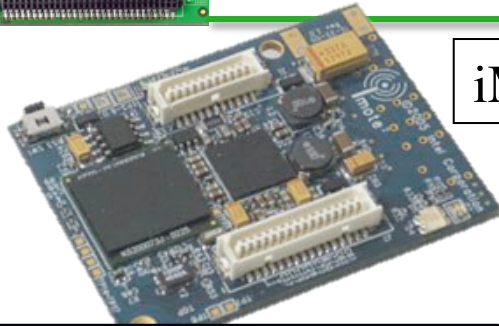
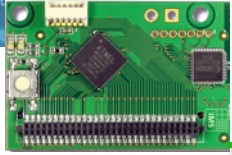
ARDUINO MEGA2560



XBEE 802.15.4



# « ACADEMIC » SENSORS



iMote2



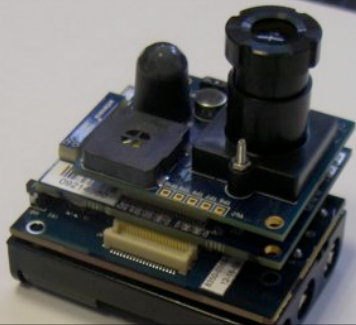
MICAz

8MHz Atmega128L  
4kB SRAM, 128kB Flash  
CC2420 radio

13-416MHz PXA271 Xscale  
Wireless MMX DSP  
256kB SRAM, 32MB Flash,  
32MB SDRAM  
CC2420 radio



Advanticsys CM5000 & CM3000  
TelosB-like mote



iMote2 with IMB400  
multimedia board

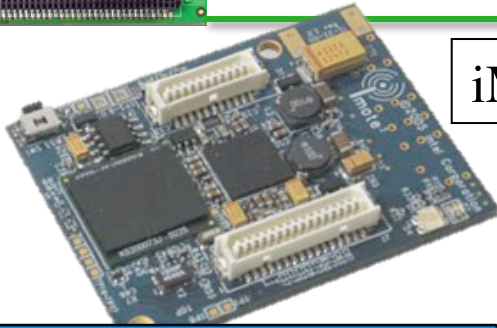
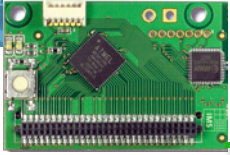


TelosB

8Mhz MSP430F1611  
10K SRAM, 48K flash  
CC2420 radio



# « ACADEMIC » SENSORS



iMote2

8MHz Atmega128L  
4kB SRAM, 128kB Flash  
CC2420 radio

13-416MHz PXA271 Xscale  
Wireless MMX DSP  
256kB SRAM, 32MB Flash,  
32MB SDRAM  
CC2420 radio



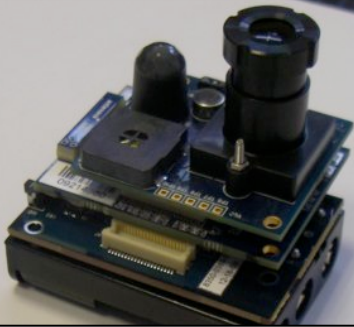
Radio module  
CC2420 is  
connected  
through SPI bus

SPI speed is in  
the order of  
several  
hundredth kbps



Advanticsys CM5000 & CM3000  
TelosB-like mote

8Mhz MSP430F1611  
10K SRAM, 48K flash  
CC2420 radio



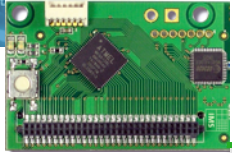
iMote2 with IMB400  
multimedia board



TelosB



# « ACADEMIC » SENSORS



iMote2

8MHz Atmega128L  
4kB SRAM, 128kB Flash  
CC2420 radio

13-416MHz PXA271  
Wireless MMX DSP  
256kB SRAM, 32MB  
32MB SDRAM  
CC2420 radio

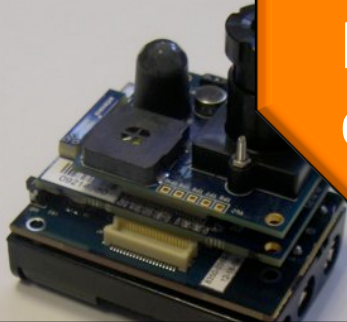
Motes are programmed under the  
TinyOS operating system & lib

For MicaZ and TelosB we use  
TKN154 communication stack

For iMote2 we use IEEE154  
communication stack



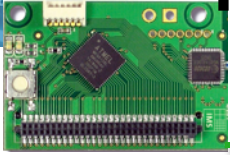
as CM5000 & CM3000  
mote



iMote2 with IMB400  
multimedia board

TelosB

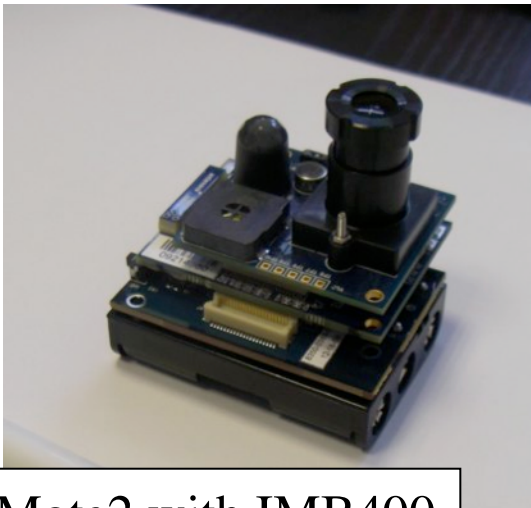
8Mhz MSP430F1611  
10K SRAM, 48K flash  
CC2420 radio



# PREVIOUS IMAGE SENSOR MOTES

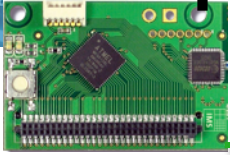


iMote2



iMote2 with IMB400 multimedia board



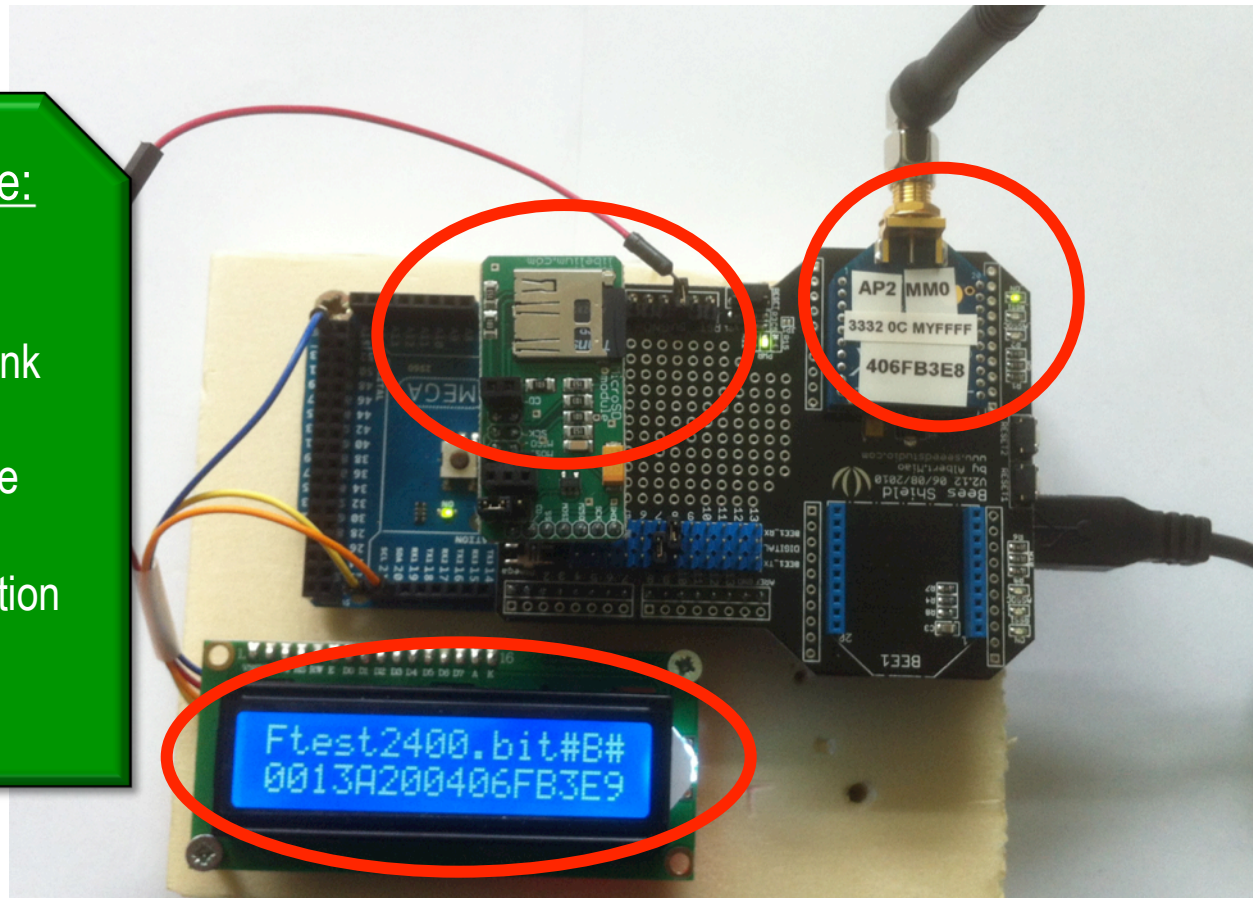


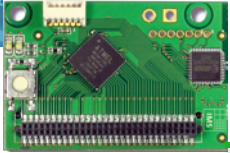
# MORE GENERIC SOLUTION: FILE SENDER NODE

Fully configurable:

- File to send
- Size of packet chunk
- Inter-packet delay
- Image/Binary mode
- Destination node
- Clock synchronization

**COST:**  
**~132€**

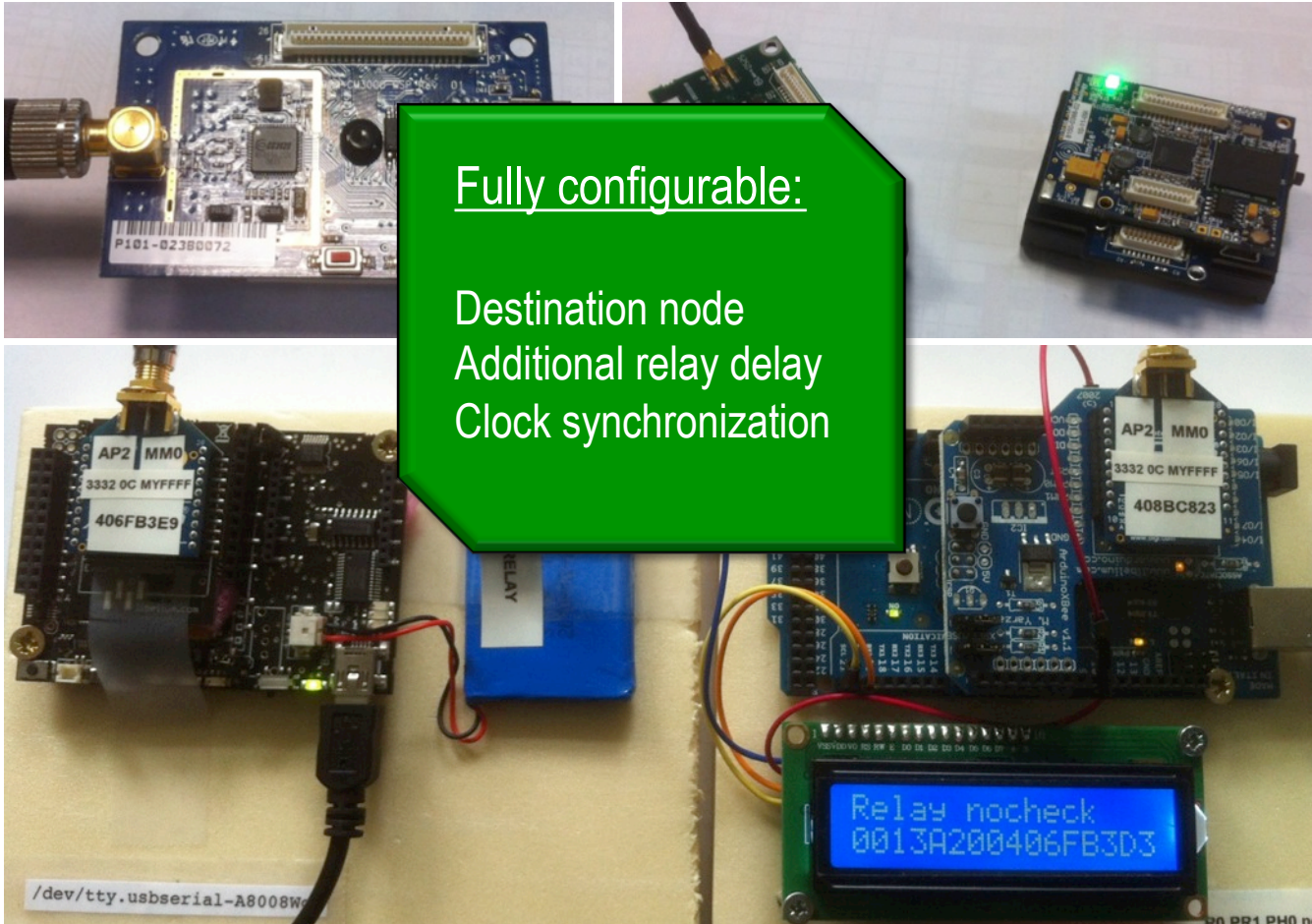




# RELAY NODES

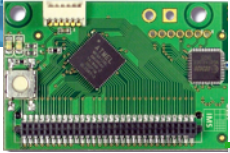
ADVANTICSYS TELOS B

MICAZ AND IMOTE2



LIBELIUM WASPMOTE

ARDUINO MEGA2560

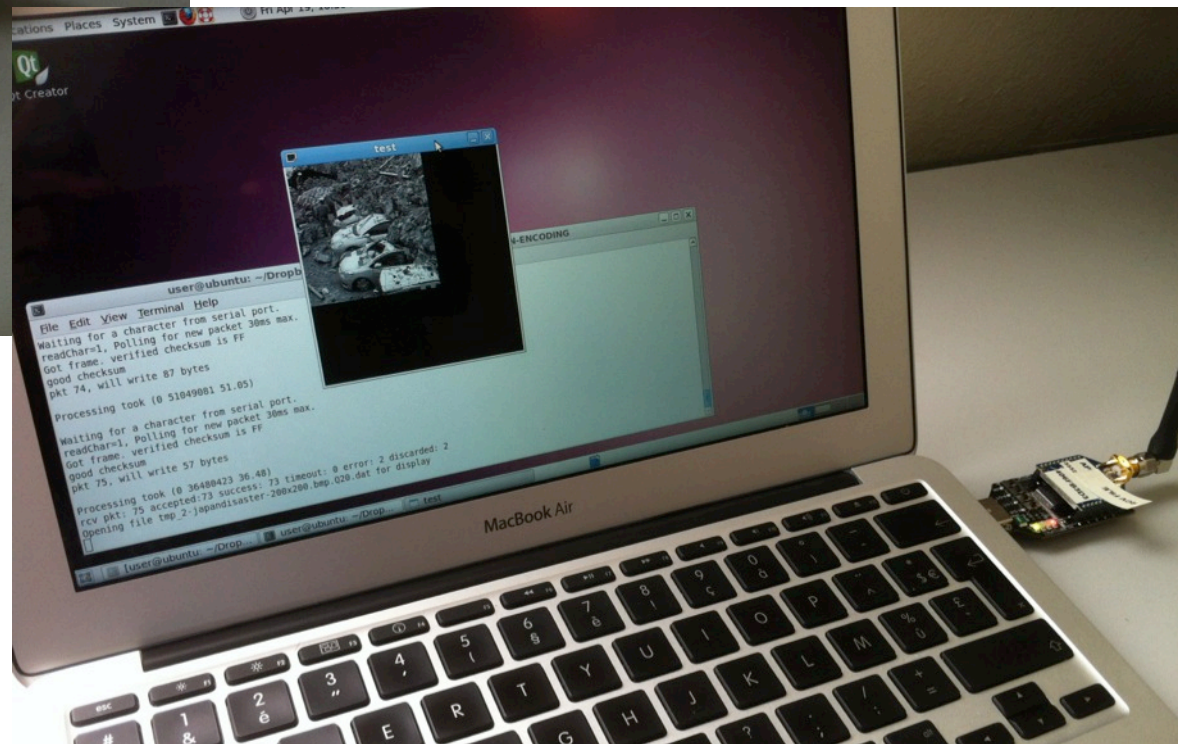


# SINK NODE

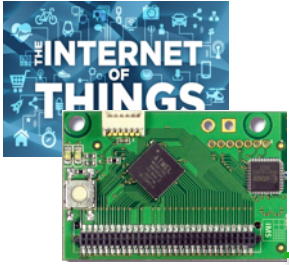


**COST:  
~42€**

**LINUX PC/LAPTOP WITH  
USB/SERIAL GATEWAY**







# ADJUSTABLE QUALITY FACTOR

200X200, SUITABLE FOR SITUATION-AWARENESS

Original BMP 40000b



Q=50 S=11045b 142pkts



PSNR=25.1234

Q=40 S=9701b 123pkts



Q=30 S=8100b 101pkts



PSNR=23.2264

Q=20 S=6236b 76pkts



PSNR=22.1293

Q=15 S=4700b 47pkts



PSNR=21.4475

Q=10 S=3200b 24pkts



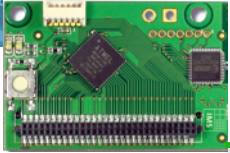
PSNR=20.5255

Q=5 S=2053b 24pkts



PSNR=18.937

Collaboration with CRAN laboratory, Nancy, France. Very robust image encoding techniques against packet losses



# TRANSMISSION TIME

Original BMP 40000b

250kbps: 1.28s

400pkt of 100bytes:  
 $400 * 0.0115 = 4.6s$

Relay overhead:  
 $400 * 0.0157 = 6.28s$

Q=50 S=11045b 142pkts



PSNR=25.1661

Q=20 S=6236b 76pkts

250kbps: 0.199s

76pkt of 95bytes:  
 $76 * 0.0113 = 0.858s$

Relay overhead:  
 $76 * 0.0145 = 1.102s$

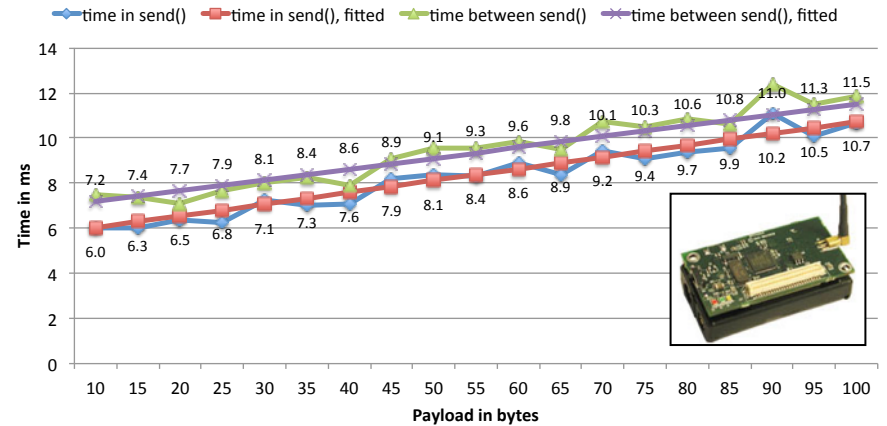
PSNR=22.1293

Q=15 S=5188b 63pkts

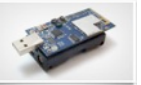
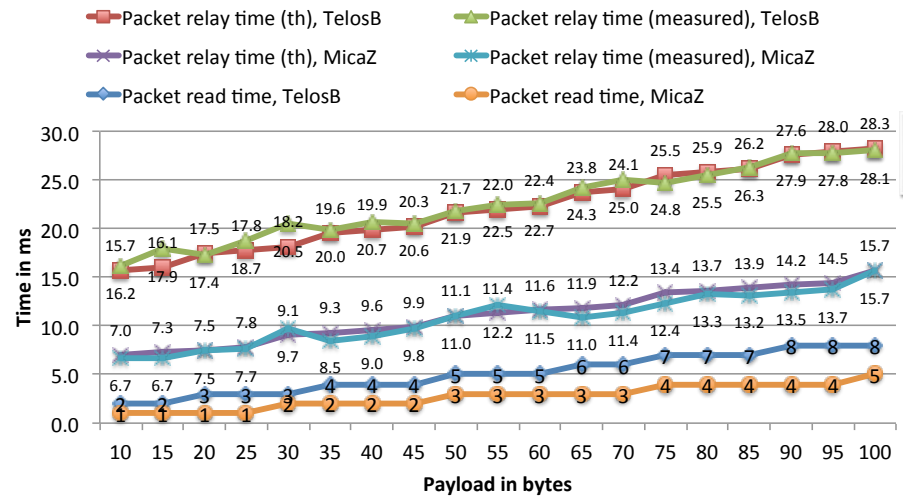


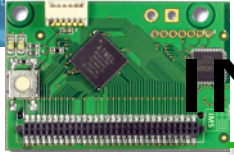
PSNR=21.4475

Time in send() and time between 2 packet generation  
 MicaZ

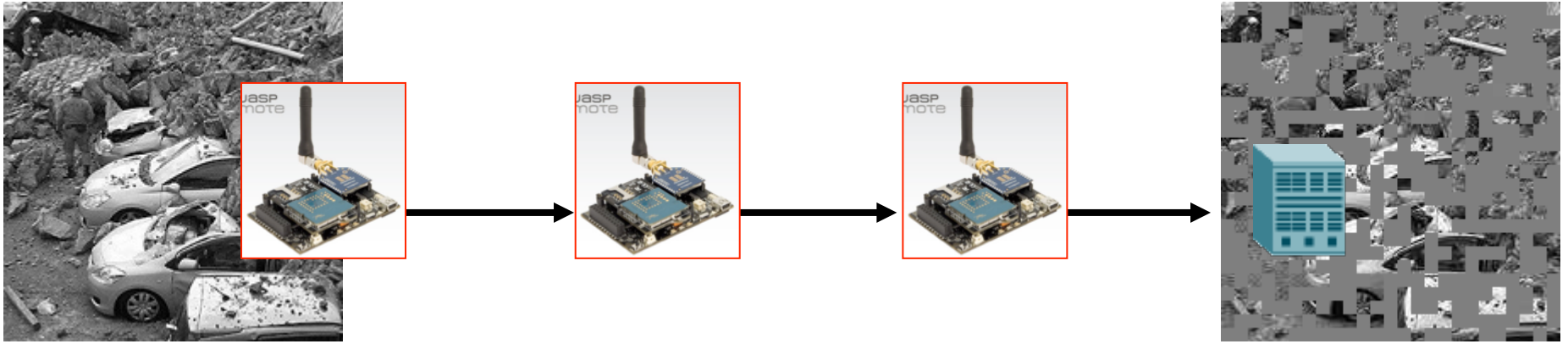


Packet read time & packet relay time  
 AdvanticsSys TelosB and MicaZ





# MULTI-HOP FORWARDING INCREASES PKT LOSS RATE



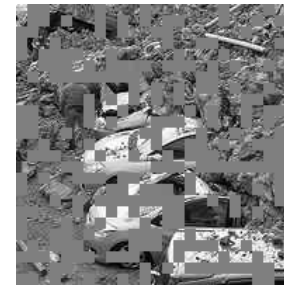
10%



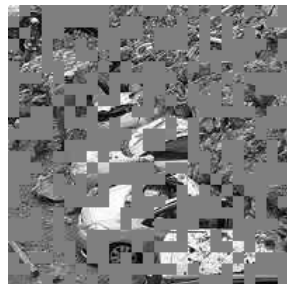
20%



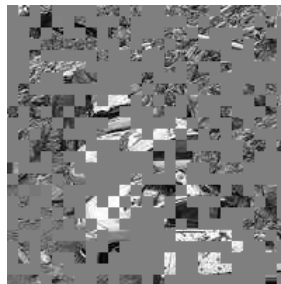
30%



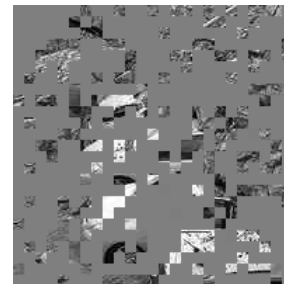
40%



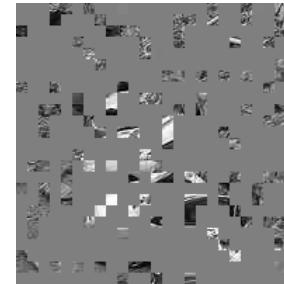
50%



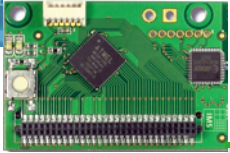
60%



70%

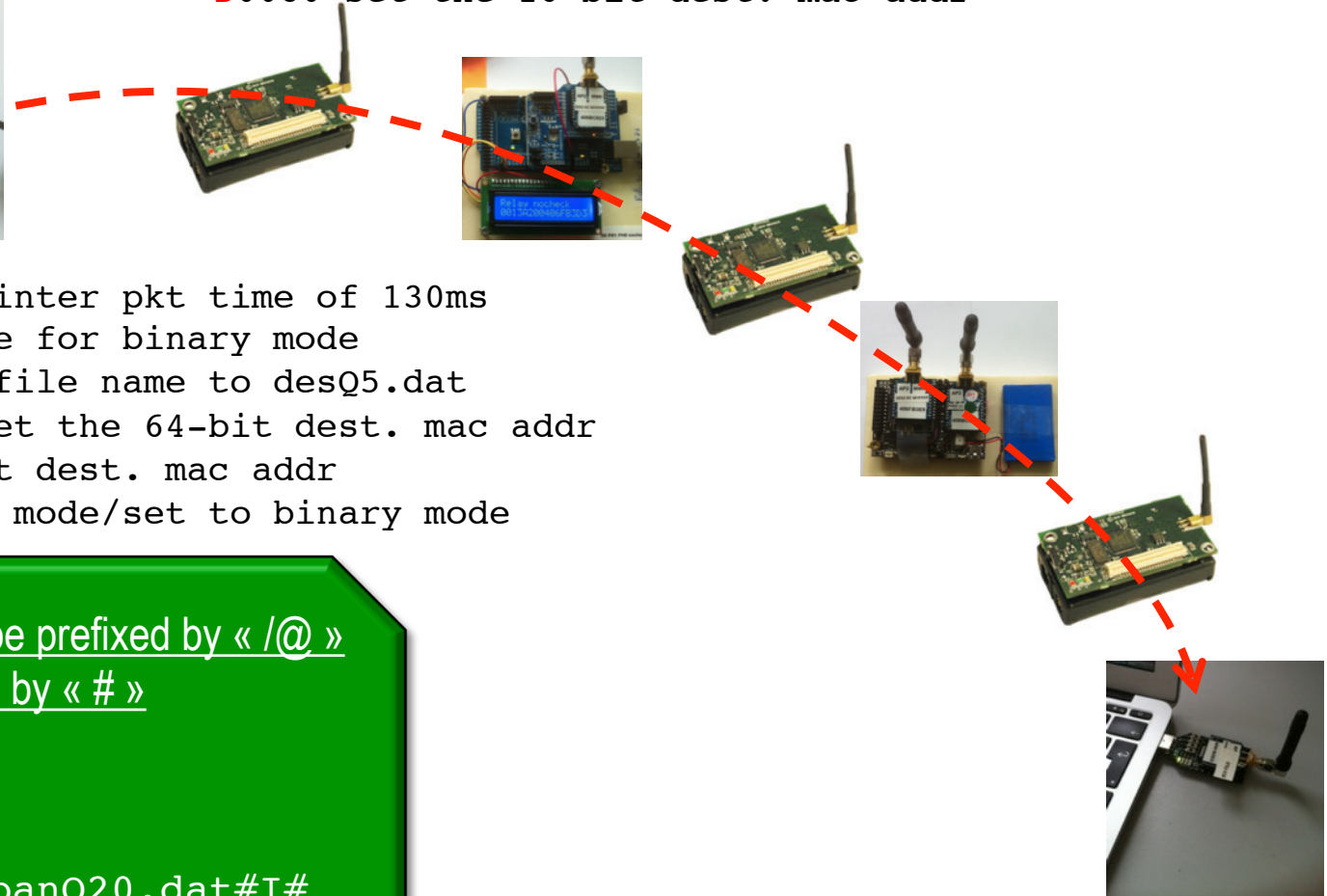
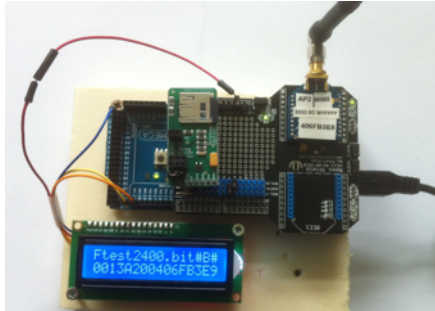


80%



# TEST BED

R0/1 enable/disable relay mode  
D0013A2004086D828 set the 64-bit dest. mac addr  
D0080 set the 16-bit dest. mac addr



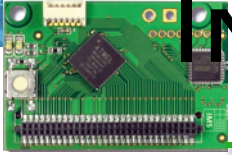
T130 transmit with inter pkt time of 130ms  
Z50 set the pkt size for binary mode  
FdesQ5.dat set the file name to desQ5.dat  
D0013A2004086D828 set the 64-bit dest. mac addr  
D0080 set the 16-bit dest. mac addr  
I or B set to image mode/set to binary mode

All commands must be prefixed by « /@ »  
and ended/separated by « # »

Examples:

/@T130#, /@FjapanQ20.dat#I#

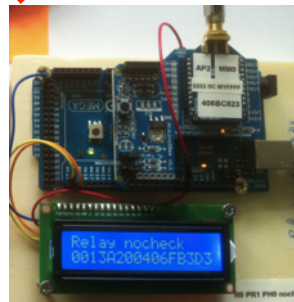
XBeeReceive Unix tool



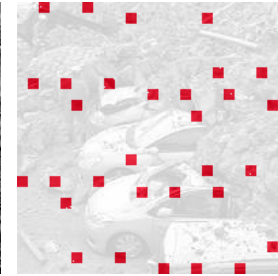
# IMAGE RECEPTION QUALITY

200X200  
76 PKTS

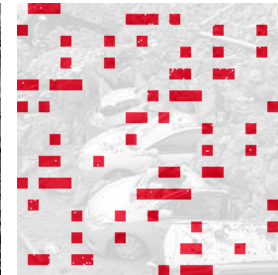
ARDUINO MEGA2560



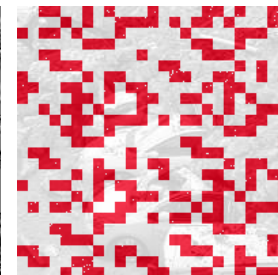
ARDUINO MEGA2560



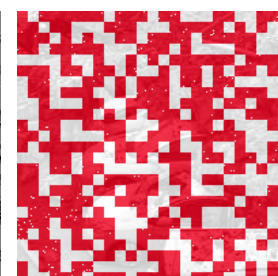
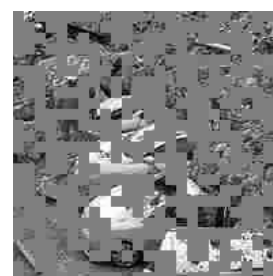
80ms  
PSNR=26.2259



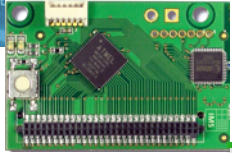
70ms  
PSNR=21.9901



60ms  
PSNR=17.265



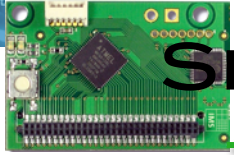
50ms  
PSNR=14.2429



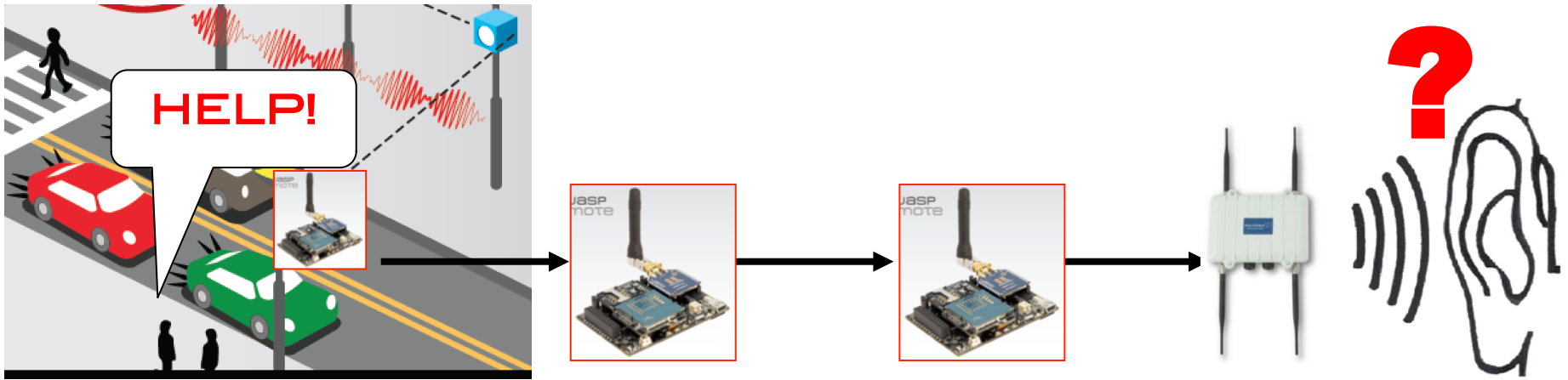
---

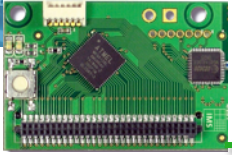
# SOME CONTRIBUTIONS « FROM THEORY TO PRACTICE »

IMAGE AND **ACOUSTIC** FOR  
SURVEILLANCE

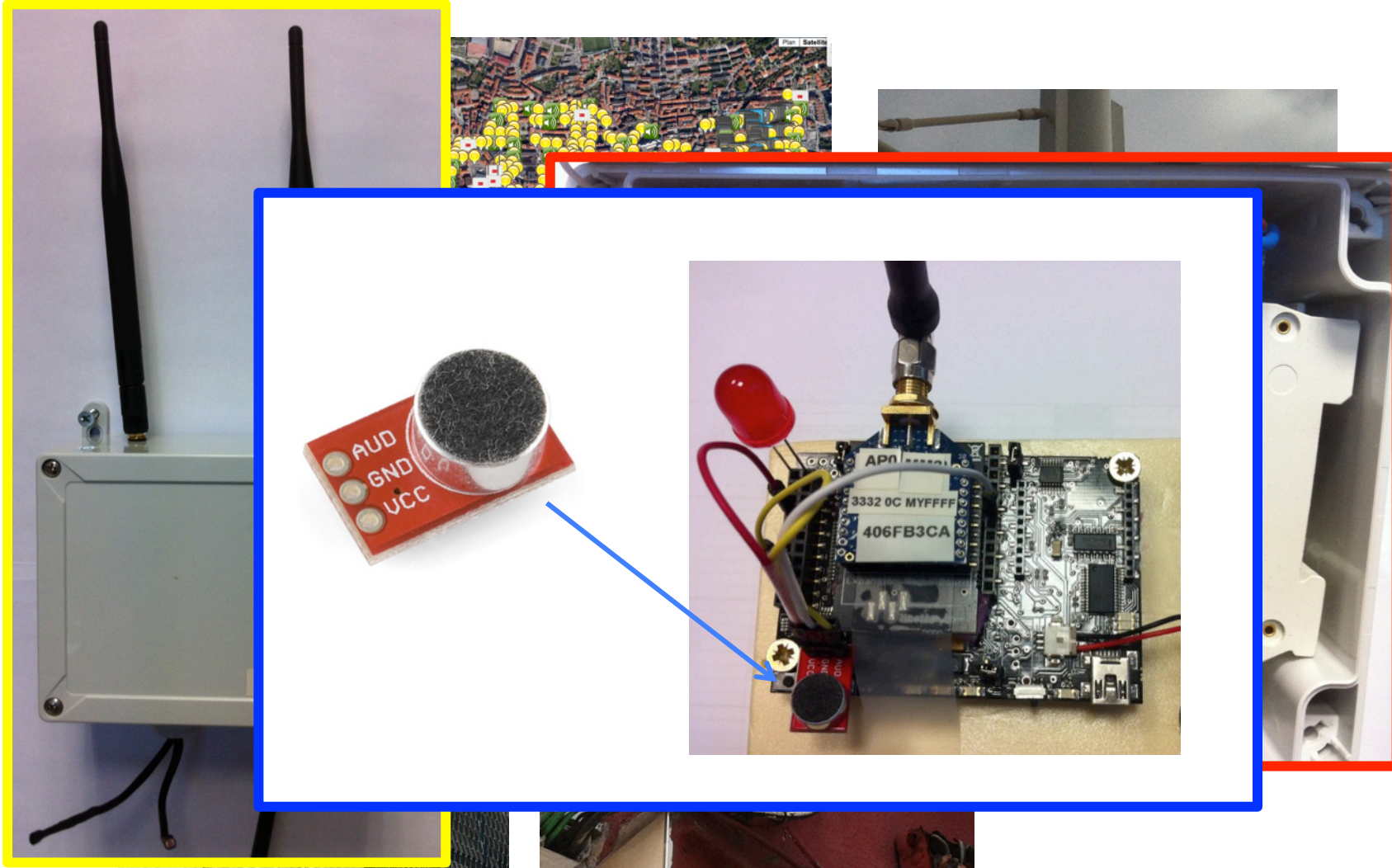


# EAR-IT: AUDIO SURVEILLANCE IN SMARTCITIES AND SMARTBUILDINGS





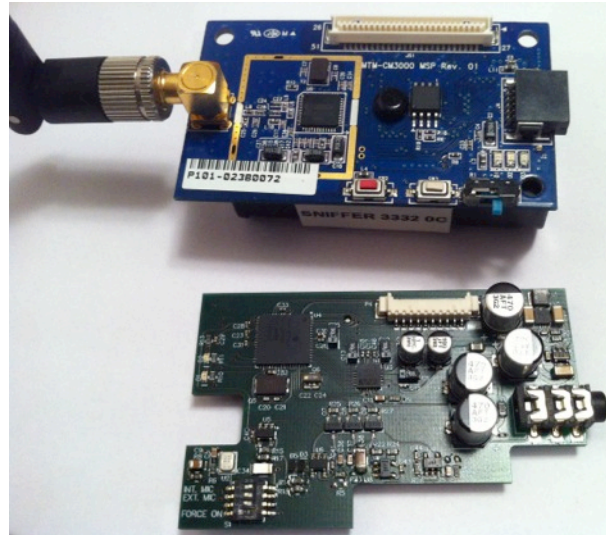
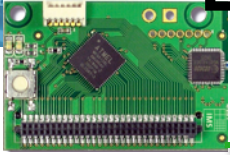
# EAR-IT ON SMARTSANTANDER





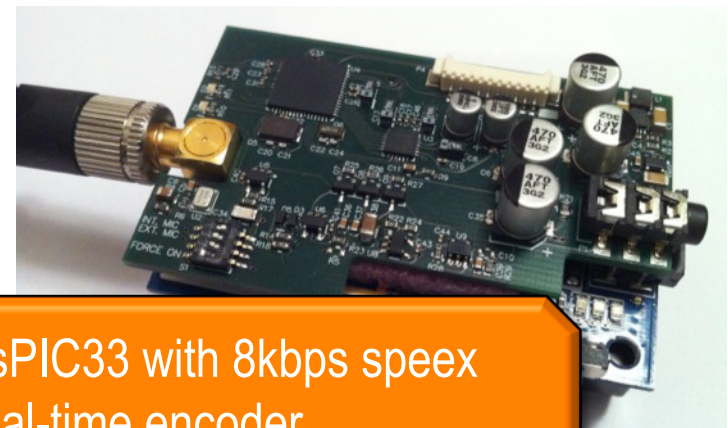


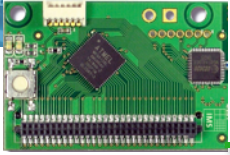
# EAR-IT ON HOBNET TEST-BED AT UNIGE



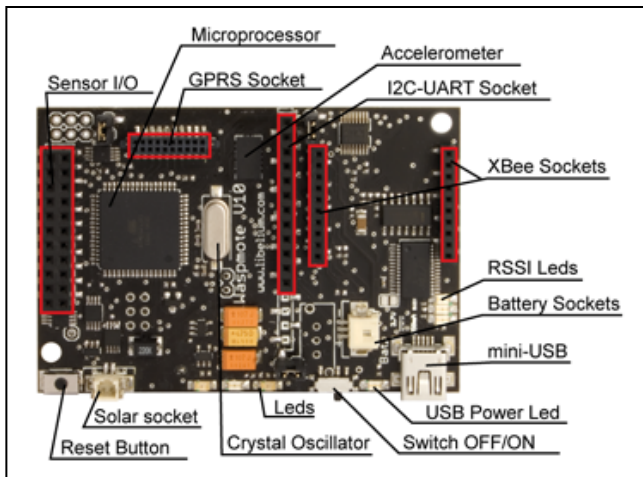
Specially designed audio board by INRIA CAIRNS & Feichter Electronics

dsPIC33 with 8kbps speex real-time encoder





# EAR-IT IOT NODE



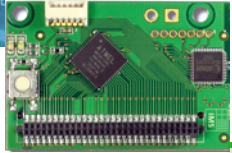
WaspMote

8MHz Atmega1281  
8kB SRAM, 128kB Flash  
Xbee radio



Advanticsys CM5000  
TelosB-like mote

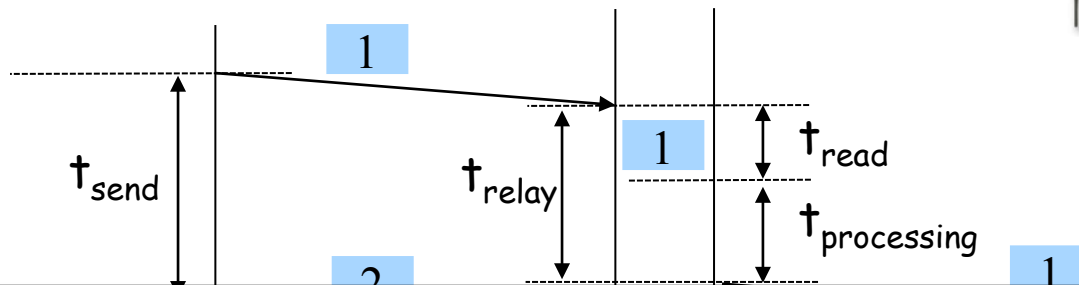
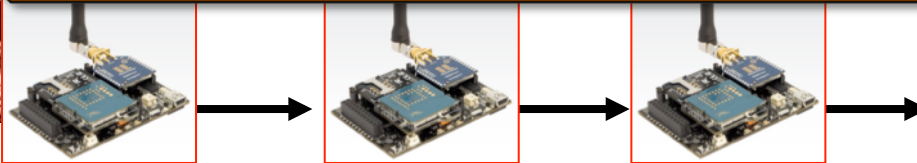
8Mhz MSP430F1611  
48K flash, 10K RAM  
CC2420 radio



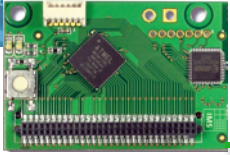
# MULTI-HOP PACKET FORWARDING

Multi-hop is very costly (routing) and generates lot's of packet losses!

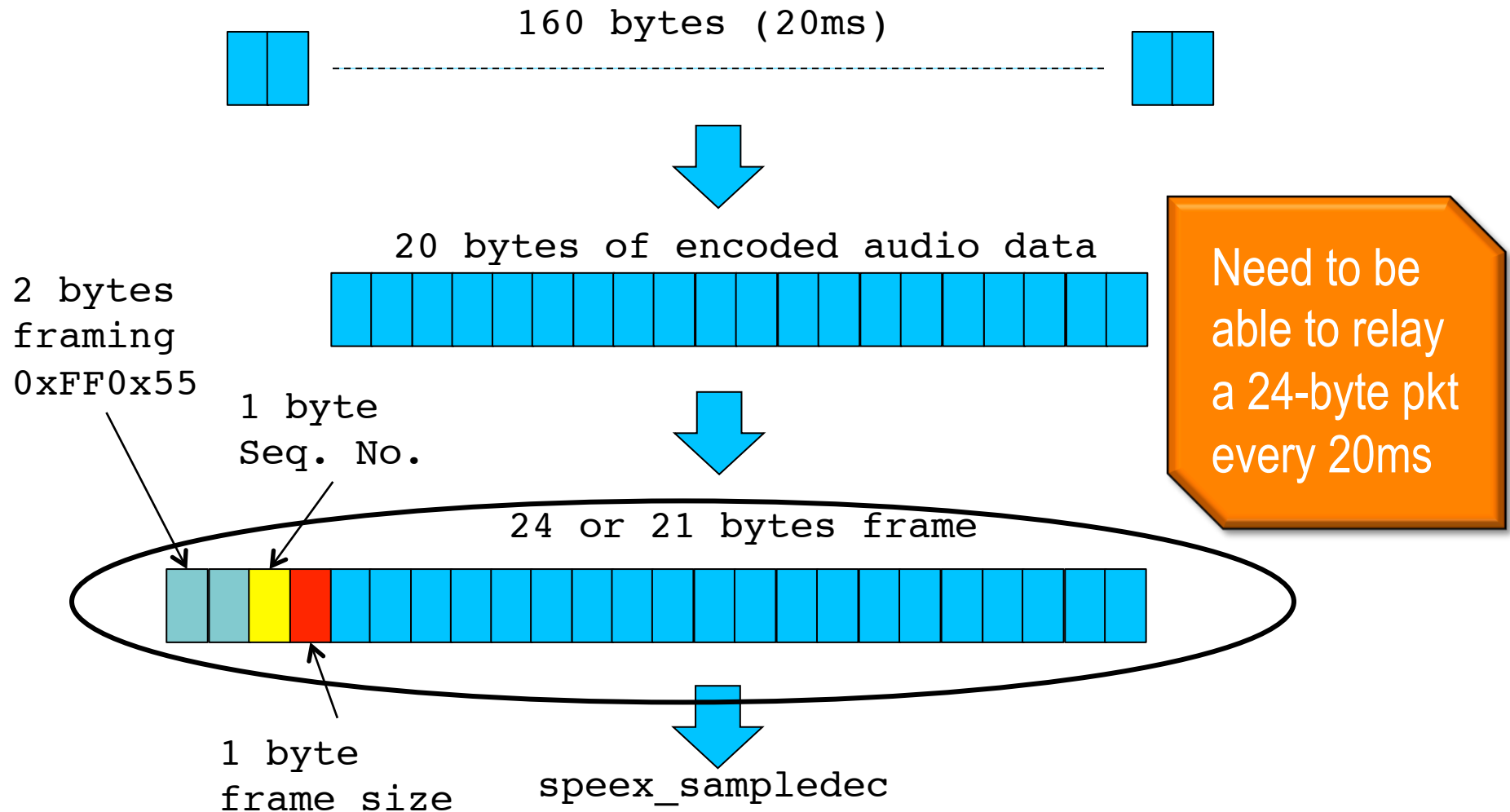
In data-intensive applications, a lot of packets will be transmitted, usually at high transmission rate!

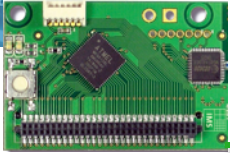


What level of performances can we expect?

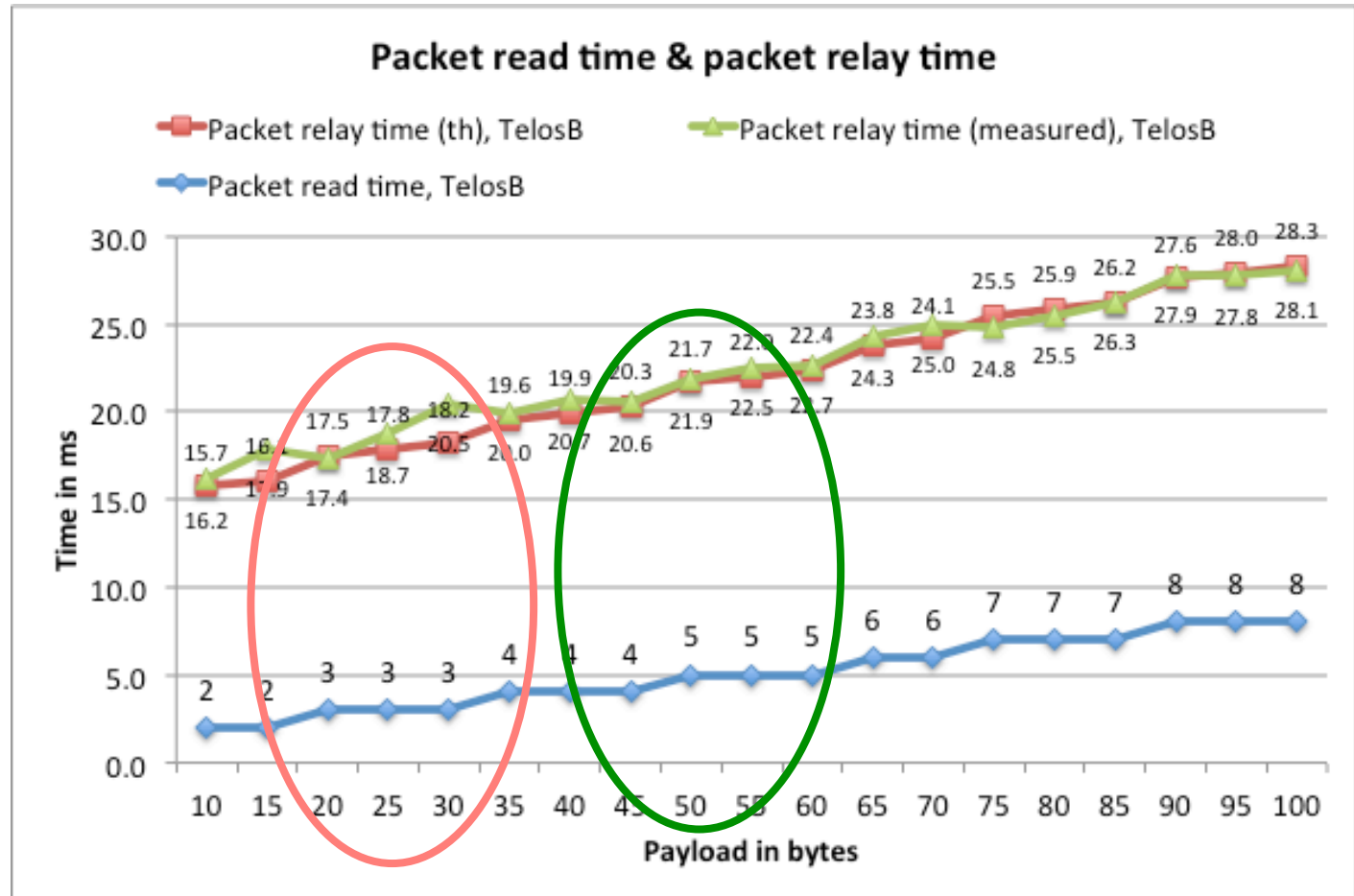


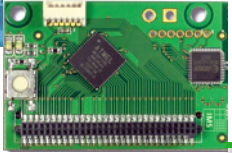
# SPEEX AT 8KBPS REQUIREMENTS



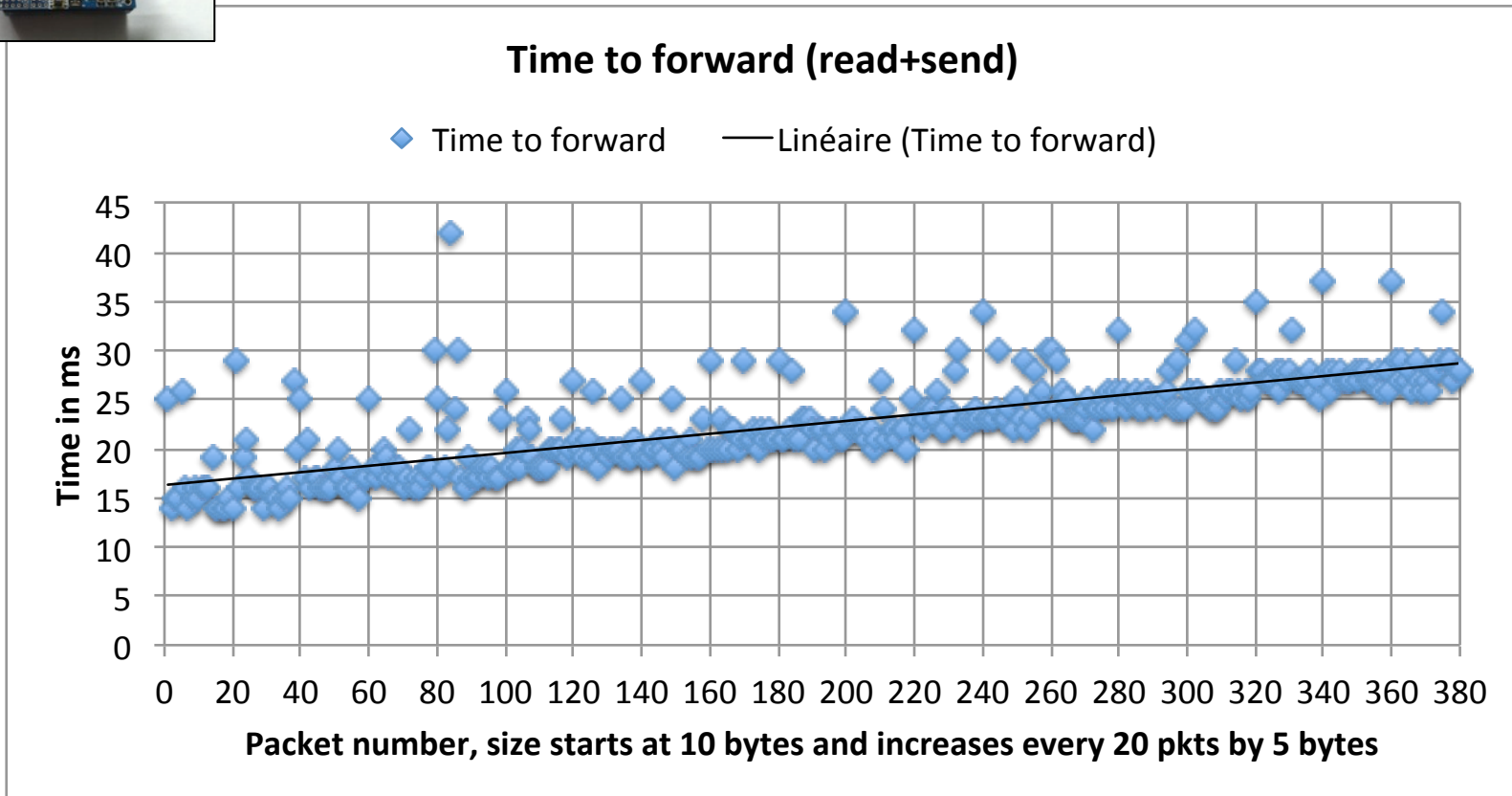


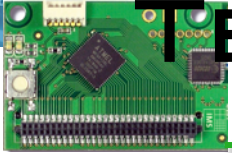
# RELAY NODE PERFORMANCES





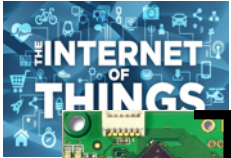
# « TIME TO FORWARD » MEASURES



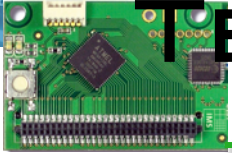


# TEST ON SMARTSANTANDER

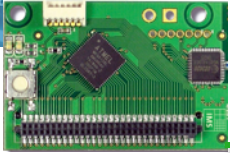




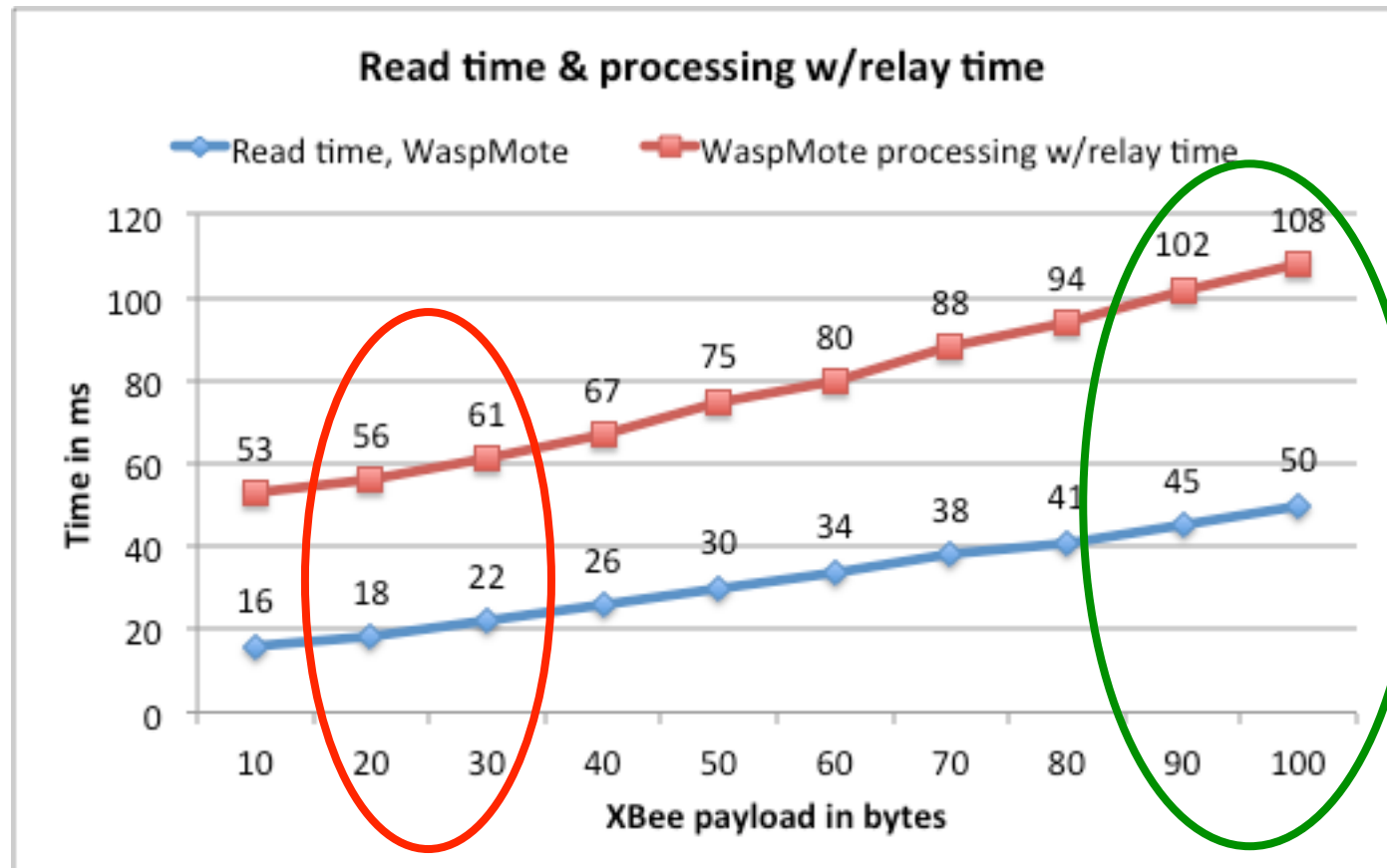
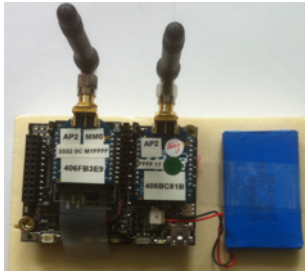
# TEST ON SMARTSANTANDER

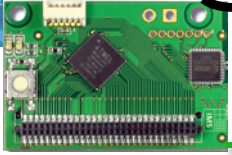




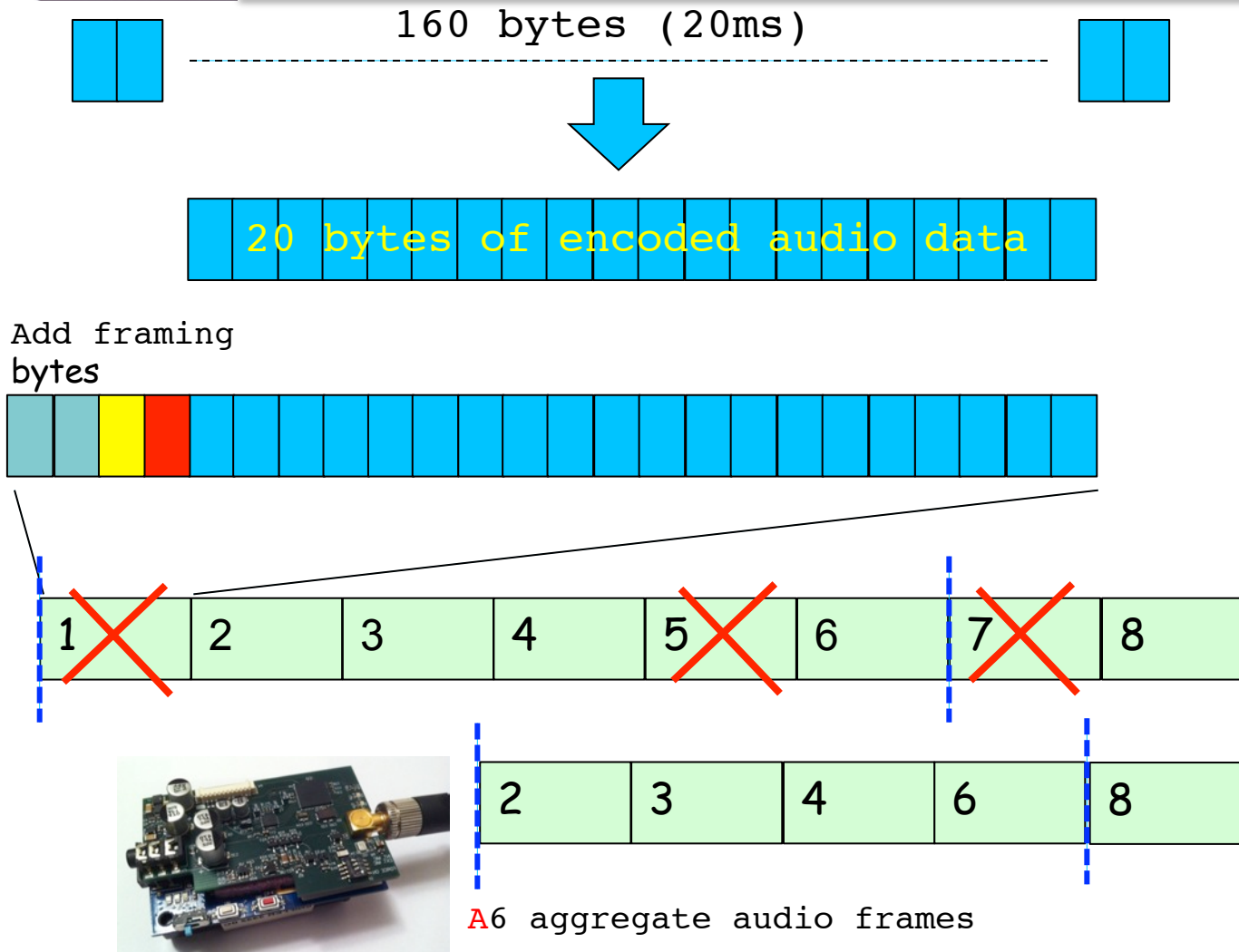


# RELAY NODE PERFORMANCES



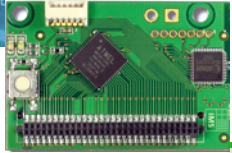


# SPEEX AT 8KBPS ON SLOW RELAY NODES



Capture 6 audio frames (120ms) but only send 4

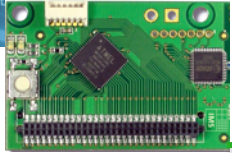
Need to be able to relay 96-byte pkt every 120ms



# CONCLUSIONS

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- ❑ WIRELESS COMMUNICATION CAN NOW BE INTEGRATED AT LOW-COST TO A NUMBER OF SMALL DEVICES/OBJECTS
- ❑ SENSOR NETWORKS CAN PROVIDE LARGE SCALE AWARENESS TO SETUP THE FOUNDATION FOR **AMBIENT INTELLIGENCE** TO OFFER NEW SERVICES FOR **SMART SOCIETIES**
- ❑ HOT TOPICS ARE MULTIMEDIA INFORMATION FOR ENHANCED SITUATION-AWARENESS
- ❑ TESTBED & REAL EXPERIMENTATIONS ARE NEEDED TO HIGHLIGHT REALISTIC ISSUES
- ❑ OUR RESEARCH IS ON PROPOSING SUITABLE CONTROL MECHANISMS BASED ON REALISTIC CONSTRAINTS



# SOME LINKS



<http://web.univ-pau.fr/~cpham/WSN-MODEL/tool-html/tools.html>

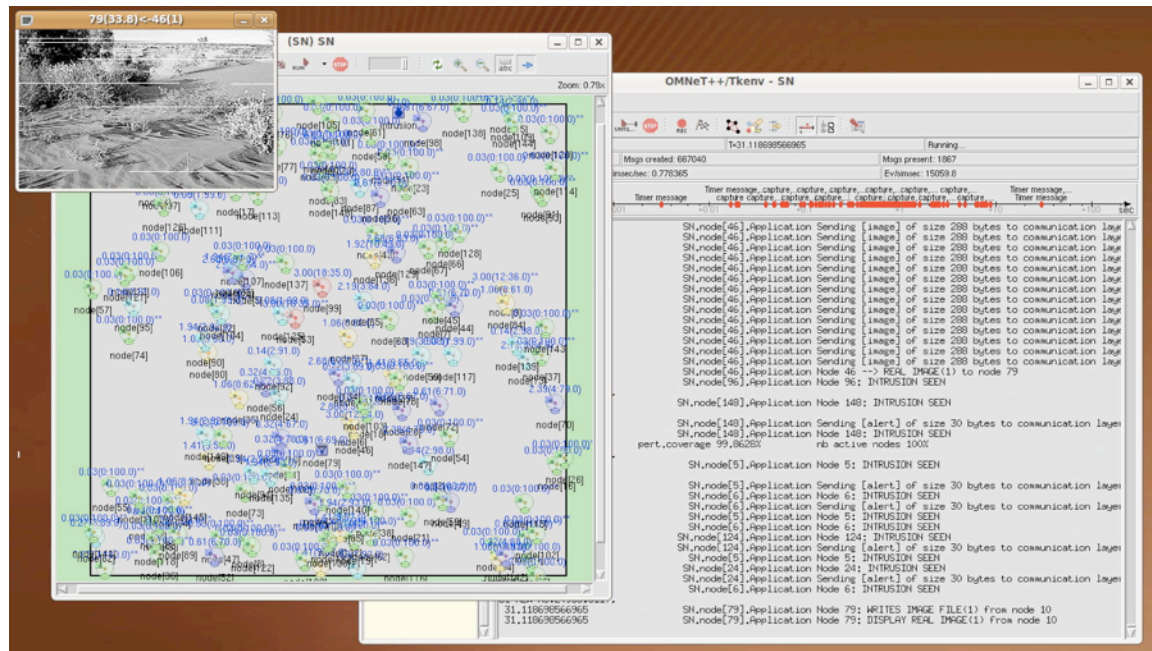
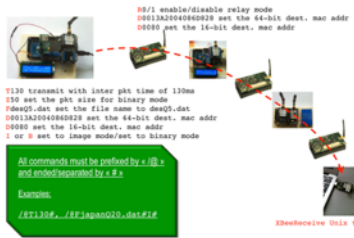


Figure below shows from left to right (source, relay, sink) the 3 main components of our test bed



The general scenario is described the figure below. Source node and relay nodes accept commands in ASCII form for configuration. Here is the list of the software tools you will need:

1. code for the Arduino source node ([link](#), [zip](#))
2. code for an Arduino-based relay node, it is actually a sniffer with relay capabilities determined at compilation time ([link](#), [zip](#))
3. code for at the sink for reading the serial port and decode the MQTT packets received by the XBee module (LD compile with `g++ -optabx+3 -Mno-write-strings -I/usr/include/SDL -o XBeeReceive.c -lSDL -lSDL_image -lrt` you may need to install `SDL_image` library with `sudo apt-get install libSDL-image1.2-dev`)
4. code for a simple tool that sends ASCII commands to an MQTT devices (LD compile with `g++ -Mno-write-strings -o XBeeSendCmd XBeeSendCmd.c -lrt`)



<http://web.univ-pau.fr/~cpham/WSN-MODEL/wvsn-castalia.html>